Transport Modes and Technologies A Walking Tour on Capacity, LOS...

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Urban Transportation Planning MIT Course 1.252j/11.380j Fall 2006

Mikel Murga, MIT Research Associate

Transport Modes and Technologies

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- Private Transport: The automobile
- Collective Transport
 - Bus
 - Light Rail
 - Rapid Transit
 - Taxi, CarSharing...
- Non Motorized Modes
 - Walking
 - Biking

The Automobile - Infrastructure

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Road system:

- Hierarchical system:
 - From turnpike to local street
 - From unimpeded movement to access to properties (Mobility vs Accessibility in their lingo)
- Uninterrupted segments:
 - Turnpike with access control
- Interrupted segments:
 - Traffic signals, stops...

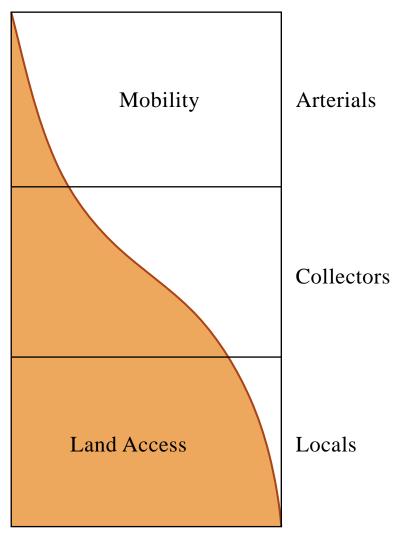


Figure by MIT OCW.

The Automobile – Capacity

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The capacity of a facility is the maximum hourly rate at which persons or vehicles reasonably can be expected to traverse a point or a uniform section of a lane or roadway during a given time period under prevailing roadway, traffic, and control conditions

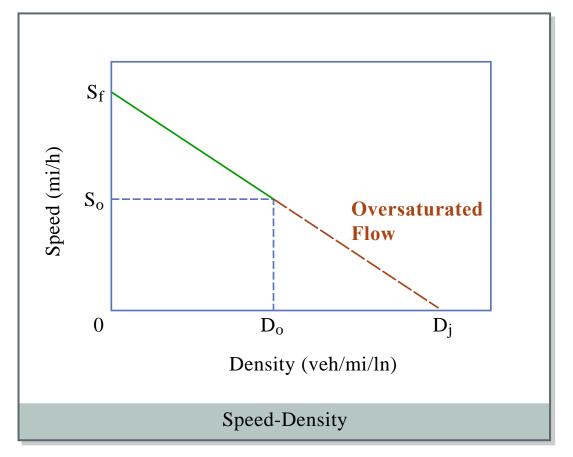
Highway Capacity Manual Transportation Research Board (TRB) HCM2000

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MIT Density Speed Relationship

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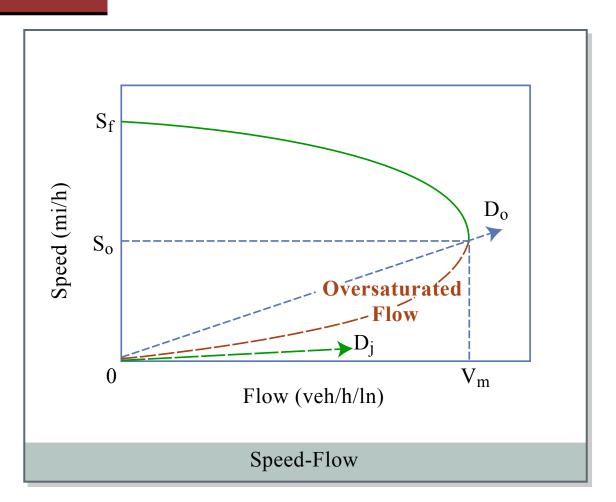
- S_f=Free flow speed
- S_o=Optimum speed
- D_o=Optimum density
- D_j = Jam density



IT Speed-Flow Relationship

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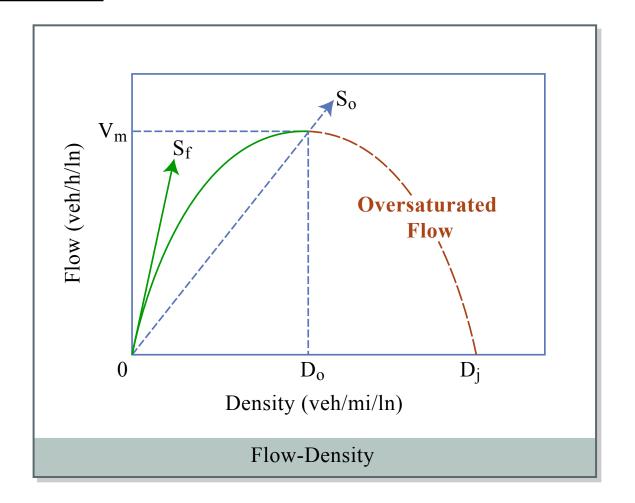
- S_f=Free flow speed
- S_o=Optimum speed
- D_o=Optimum density
- D_j = Jam density
- V_m= Maximum Flow



IT Flow-Density Relationship

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- S_f=Free flow speed
- S_o=Optimum speed
- D_o=Optimum density
- D_j = Jam density
- V_m = Maximum Flow



T Speed-Flow-Density Relationship

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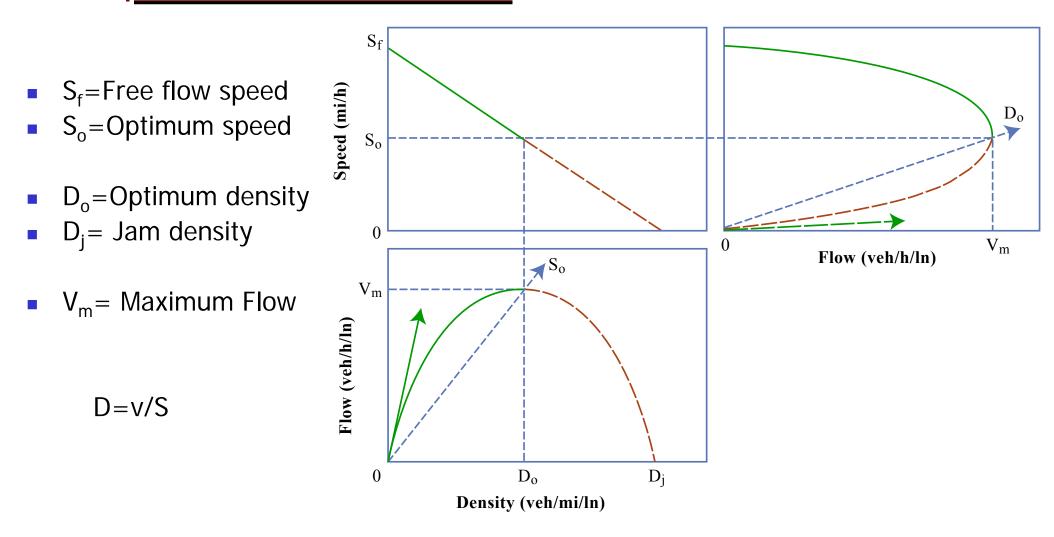
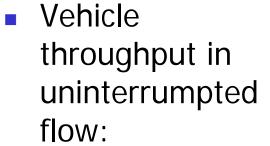
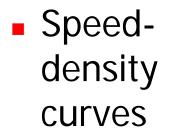


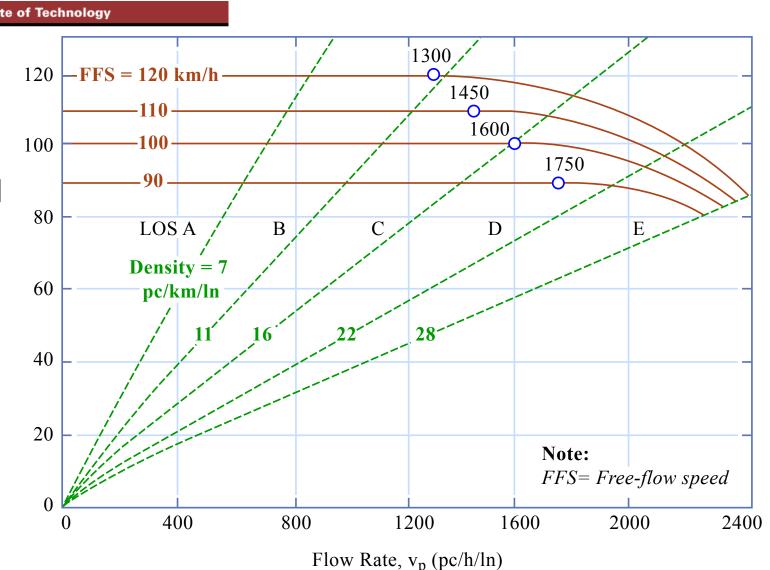
Figure by MIT OCW, adapted from the Transportation Research Board, "Highway Capacity Manual 2000".

The Automobile – Capacity

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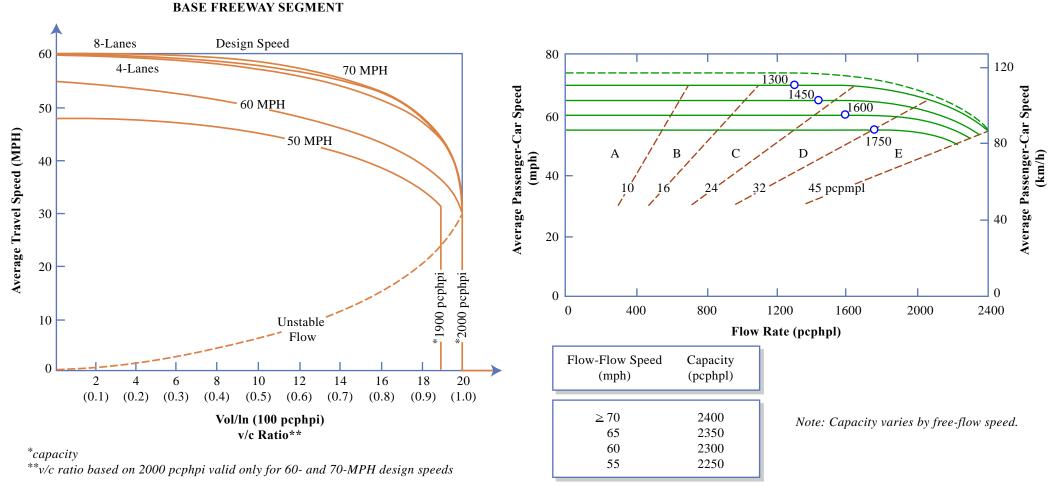




MIT Speed-Flow Curves:

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HCM speed-flow curve, before and after: Human adaptation to driving in congested conditions The original dream of ITS



MIT Speed-Flow Curves

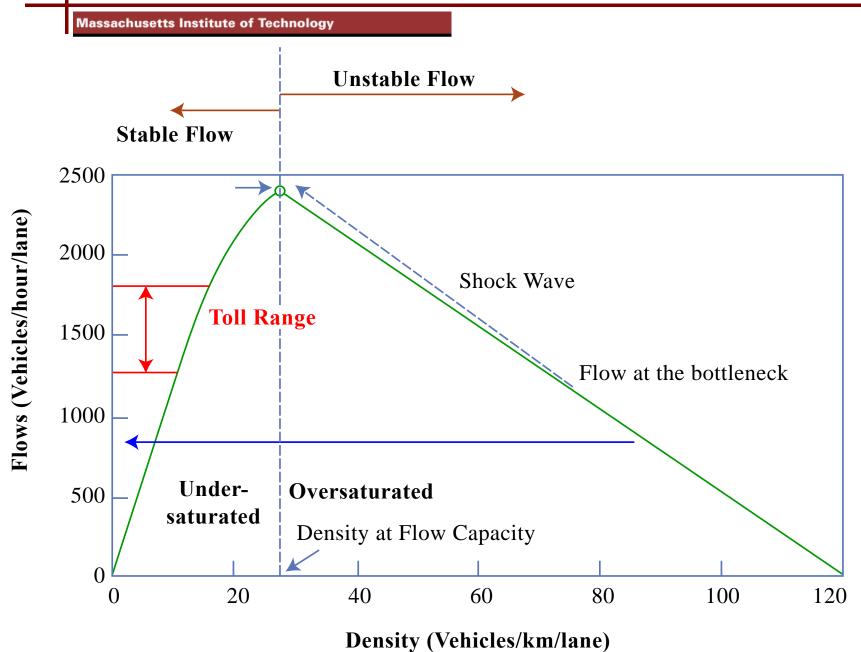


Figure by MIT OCW, adapted from the Transportation Research Board, "Highway Capacity Manual 2000".

MIT From ideal capacity to...

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- Different vehicles have different power to weight ratios, therefore...
- Different gaps in front or behind some vehicle types
- Plus:
 - Gradients
 - Widths
 - Weather
 - •••••

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MIT From ideal capacity to...

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Even in

uninterrupted flow sections, some movements may reduce the ideal capacity, such as:

- Merging
- Diverging
- Weaving

•••••

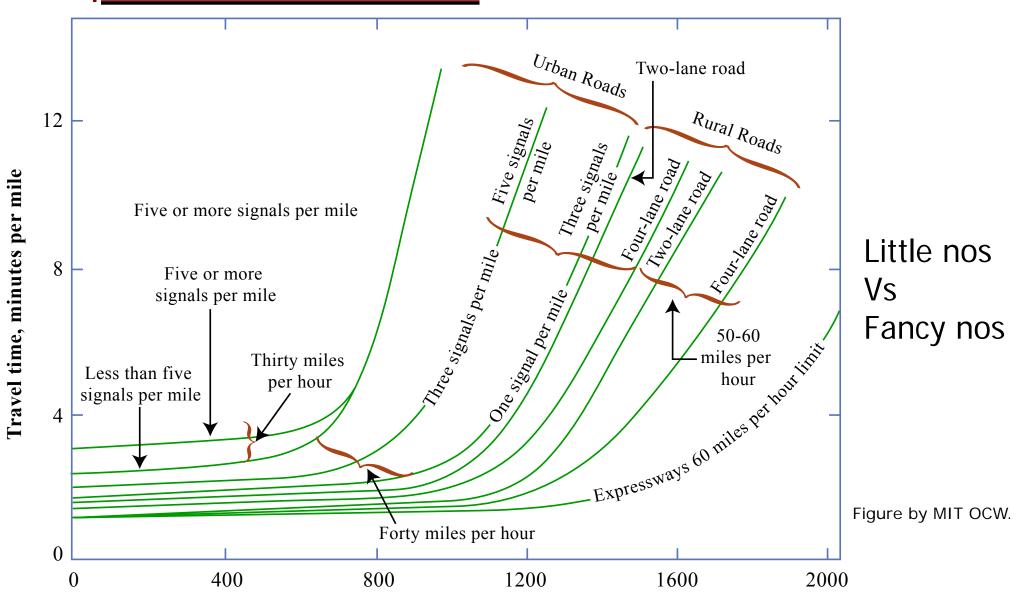
Capacity under interrupted conditions...

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- Traffic signals, roundabouts, all-stops...
- Automobiles and trucks reaction times
- Saturation, blocking intersections (gridlock??)

MIT The Automobile – Capacity

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Vehicle volume, vehicles per hour per lane

From Mayer and Miller 19



- PEOPLE throughput :
 - Vehicle throughput times OCCUPANCY
 - Auto-occupancy (a non-technical issue)
 - HBW... 1.1
 - HBO-shop... 1.4
 - HBO-social... 1.7
 - NHB..... 1.6

The Automobile – Levels-Of-Service

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www.bizkaimove.com

- The power of A to F
- From spot values to travel times
- Living under saturated conditions

The Automobile – Costs

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- Fixed Costs:
 - Vehicle purchase
 - Insurance
 - A parking spot/garage
 -
- Variables Costs:
 - Gasoline
 - Oil and maintenance
 - Parking
 - Tolls
 - **....**
- Ratio between Fixed and Variable Costs?
- Why this is important?



- Social costs:
 - Road construction, maintenance
 - Management of road system
- Environmental costs:
 - Accidents
 - Health impacts
 - Noise (pedestrian areas)
 - Air pollution: cold-start, f(speed)
 - Land consumed
 - Energy
 - Segregation

•••••



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- People throughput:
 - Vehicle size
 - Headway (and fleet size)
 - Commercial speed







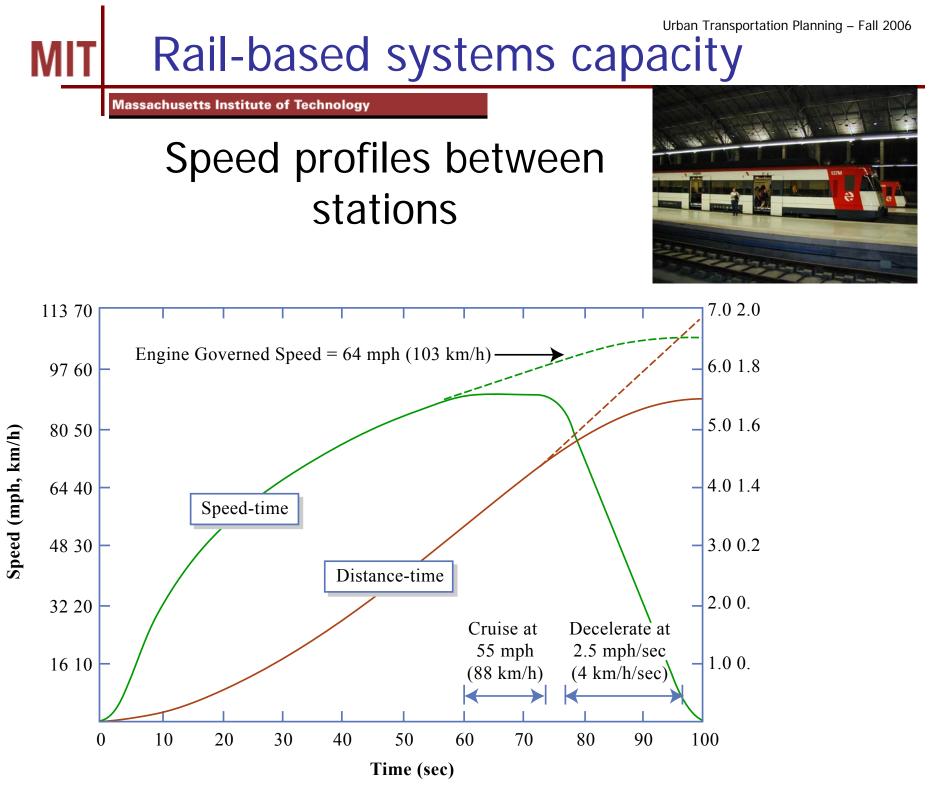
- Bus type and size:
 - No of seated spaces and no of standees
- Access and ticketing:
 - No of doors
 - Easy access and egress
 - Access by the front door, other doors
 - Egress by one or two doors
 - Low floor
 - Ticket validation:
 - By the bus driver
 - On other machines on board
 - On the bus stops





- Capacity (Cont'd):
 - Headway: Peak-hour and off-peak
 - Commercial speed:
 - Mixed traffic
 - Bus lanes
 - Signal priority



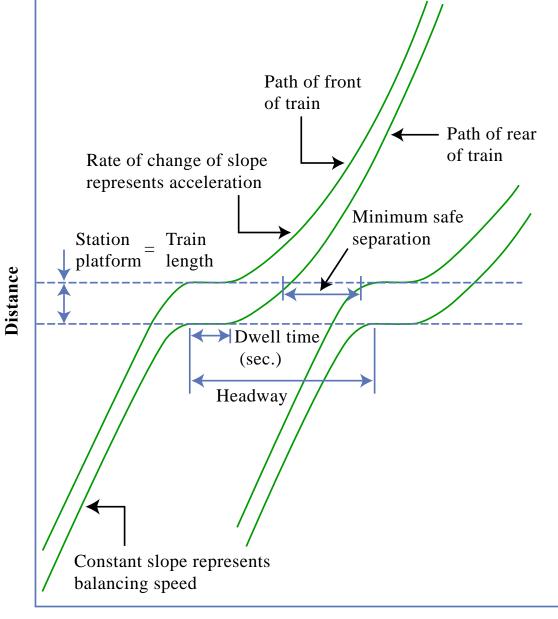


IT Rail-based systems capacity

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Time-Space Diagrams





Time



- HBW represents > 50%
- Peak hours
- Peak directional flows



Easy to accept overcrowding at peak to justify service during off-peak hours

MIT Transit - LOS

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Originally, just density as for automobiles!!

LOS	BUS		RAIL			
	ft²/p	p/seat*	ft ² /p	p/seat*	COMMENTS	
А	>12.9	0.00-0.50	>19.9	0.00-0.50	No passenger need sit next to another	
В	8.6-12.9	0.51-0.75	14.0-19.9	0.51-0.75	Passengers can choose where to sit	
С	6.5-8.5	0.76-1.00	10.2-13.9	0.76-1.00	All passengers can sit	
D	5.4-6.4	1.01-1.25	5.4-10.1	1.01-2.00	Comfortable standee load for design	
Е	4.3-5.3	1.26-1.50	3.2-5.3	2.01-3.00	Maximum schedule load	
F	<4.3	>1.50	<3.2	>3.00	Crush loads	



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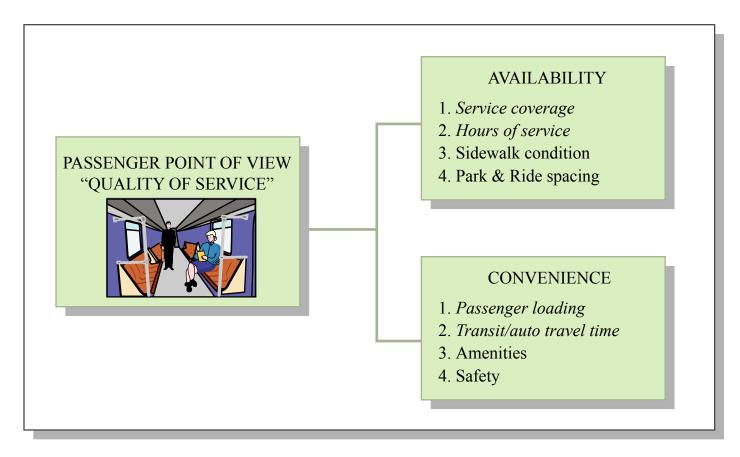


Figure by MIT OCW.

MIT Transit - LOS

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	Service & Performance Measures				
Category	Transit Stop	Route Segment	System		
Availability	Frequency* Accessibility	Hours of service*	Service coverage		
	Passenger loads	Accessibility	% person-minutes served		
	Passenger loads*	Reliability*	Transit/auto travel time		
Comfort and Convenience	Amenities	Travel speed	Travel time		
	Reliability	Transit/auto travel time	Safety		

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MIT Transit - LOS

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Different points of view to judge LOS:

TRANSIT/AUTO TRAVEL TIME LOS							
LOS	Travel Time Difference (min)	Comments					
А	≤ 0	Faster by transit than by automobile					
В	1-15	About as fast by transit as by automobile					
С	16-30	Tolerable for choice riders					
D	31-45	Round-trip at least an hour longer by transit					
E	46-60	Tedious for all riders; may be best possible in small cities					
F	>60	Unacceptable to most riders					

Open to many interpretations: Times door-to-door? Weight factors applied to the different time segments?



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- Capital Costs:
 - >50-75 years horizon (infrastructure)
 - Usually not included in fare-box recovery ratio for operating costs
 - 12-40 years for vehicles (buses or trains)
- Operating Costs:
 - $C_{op} = C_d^* veh-miles + C_t^* veh-hr + C_s^* fleet$

(with variations for peak and off-peak)

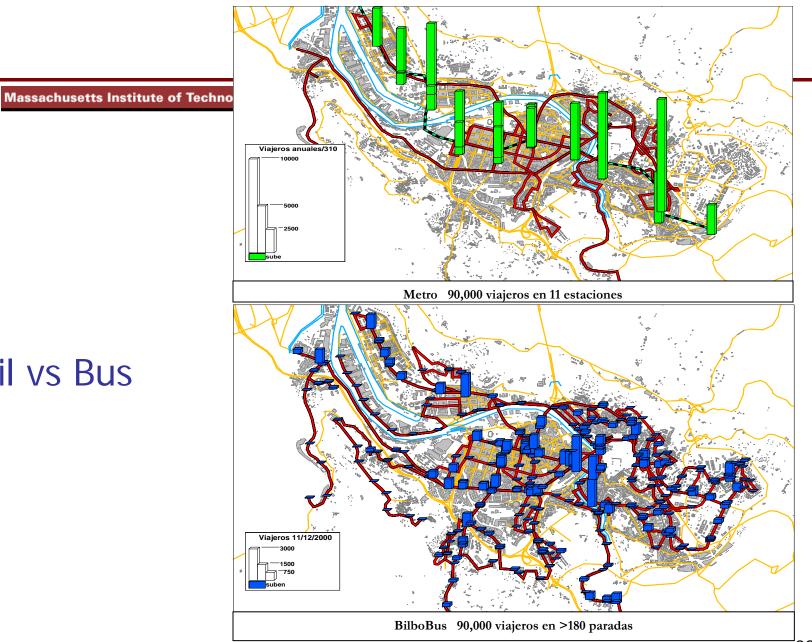
- Environmental Costs:
 - Accident rate
 - Noise, soot...



- Flexibility for route adjustments
- Closer stop spacing



- In search of higher quality:
 - Low floor buses for an aging population
 - Bus stops:
 - Real time info on arrivals (and eventually downstream)
 - Maps, transfers, info on ticketing and validation



Rail vs Bus

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- From Rapid Rail Transit to Light Rail:
 - Lower investments
 - But more *exciting* than buses
 - Mixed traffic segments
 - Easier to garner support for priority
 - Attracts local development





Full reserved ROW or mixed traffic



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Priority easily awarded...



From Public Transport to Collective Transport

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Rethinking transit:

- Jitney service
- Taxi-Bus
- Dial-a-Ride
- Taxi

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- Car Sharing
-??



Some comparative *little* numbers

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MI

	Car on city streets	Car on Freeway	Bus LRT on Mixed Traffic	Semi Rapid Transit	Rapid Transit
Vehicle occupancy	1.2	1.2	40-300	40-600	140-2,200
Speed (km/hr)	20-50	60-120	5-20	15-45	25-70
Veh/hr	600-800	1500-2200	60-80	40-90	10-40
Capacity (pers/hr)	720 to 1,050	1,800 to 2,600	2,400 to 20,000	4,000 to 20,000	10,000 to 72,000

IT Walking – See LOS C and E per HCM

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- Capacity and LOS
 - Moving and
 - Waiting
- Is it enough??

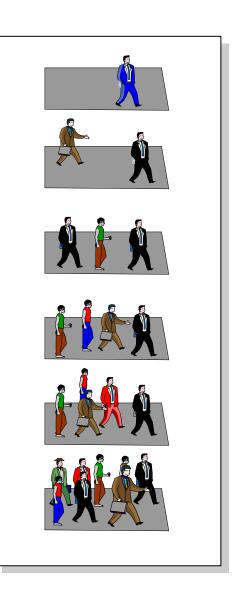


Figure by MIT OCW.

MIT Walking – How to define LOS?

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What else should come into the picture?

- •Comfort and safety
- Protection from weather
- Direct lines of sight
- Direct routing
- "Live" facades
- Conviviality
- •....???

The *Tube* Platforms



The power of a can of paintSafety first and foremost



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- Again, LOS based on throughput whether it is one-way or two-way
- Other concepts to be included in LOS?
 - Inclines
 - safety issues
 - continuity
 - drainage
 - wet leaves
 -?



MIT Biking: A process

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