

Paradox: Light Spheres

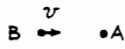
R2-1

- M-M experiment gave a zero value for the velocity of the earth through the ether—the light transmitting medium.
- The velocity of light relative to the earth must be the same as the velocity relative to the medium.
- How can the velocity be the same for two observers, A, B moving relative to each other.
- A light signal is sent out when observers coincide at $t_A = t_B = 0$
- A with his rulers and clocks measures a spherically outgoing light wave centered on A
- B with his rulers and clocks also sees a light wave moving out in a sphere centered on B.
- If we have absolute space and absolute time how can both experiments be correct?

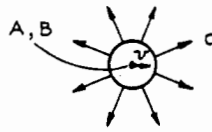
Dilemma!!!

$$\left. \begin{array}{l} A: x^2 + y^2 + z^2 = r^2 = c^2 t^2 \\ B: x'^2 + y'^2 + z'^2 = r'^2 = c^2 t'^2 \end{array} \right\} \begin{array}{l} \text{Galilean Trans} \\ t = t' \\ r' = r - vt \end{array}$$

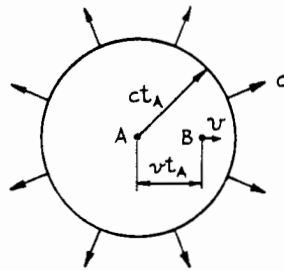
A - B: Inconsistent with Galilean Trans.!!



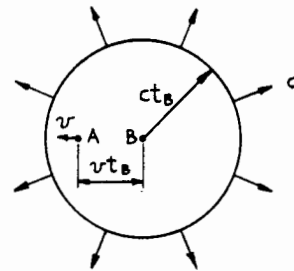
(a) B APPROACHING A



(b) LIGHT PULSE STARTS AT TIME $t_A = t_B = 0$ WHEN A & B COINCIDE



(C₁) LIGHT PULSE SPHERE AT A LATER TIME, t_A AS SEEN BY "A" AND HIS EQUIPMENT - CENTERED ABOUT "A"



(C₂) LIGHT PULSE SPHERE AT A LATER TIME, t_B AS SEEN BY "B" AND HIS EQUIPMENT - CENTERED ABOUT "B"

Figure 2. The paradox of the light spheres.

Special Relativity: Einstein (1905)

R2-3

Postulates:

- 1: All inertial frames are equivalent to all the laws of physics.
- 2: The speed of light in empty space always has the same value c .

Relativity and Measurement

R2-4

Event: Anything that happens. Defined by four coordinates:

system - S : (x, y, z, t)
- S' : (x', y', z', t') } Space-Time Coord.

- Given event can be recorded by any number of observers in any inertial frame.
- Practical problems for events separated in space.

Space Coordinates :

- Coordinate frame is filled with a close-packed array of 3-D measuring rods, one set parallel to each axis. Rods provide precise location of an event.

Time Coordinates :

- Every point at the intersection of each measuring rod contains a clock.
- Clocks put in place and simultaneously synchronized at $t=0$. Use light signals!
- All clocks are the same and run at the same rate.

Relativity of Simultaneity

R2-6

- Is simultaneity absolute? If two events are simultaneous in one reference frame are they also simultaneous in a frame moving relative to the first?

Frame - S :

- Consider three stations A, B and C equally spaced along x-axis of an inertial frame S. They are at rest in S.
- xt -coordinate system shows evolution of A, B and C as time passes. These are the world lines of the points.
- World line is a graph of the position of a point as a function of time. Gives complete history of the point.
- World lines of A, B and C are vertical lines corresponding to $x = \text{constant}$.

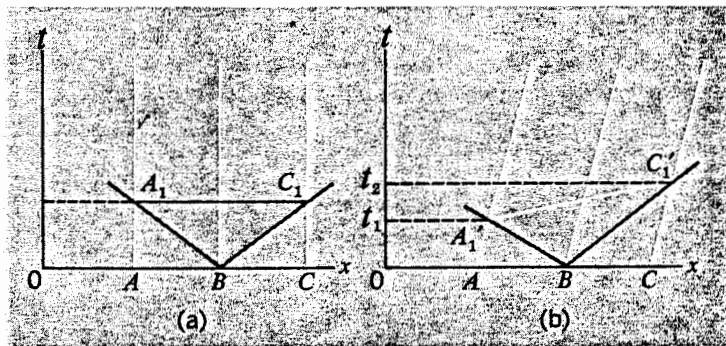


Fig. 3-2 (a) Space-time diagram showing experiment to define simultaneity at stations A and C (at rest in this reference frame) by light signals emitted from a station B midway between them. (b) Equivalent experiment for the case in which A, B, and C all have a velocity with respect to the reference frame.

- Send a light or radio signal from B at $t=0$. It travels forward and backward with speed c along $\pm x$.
- World lines of signal are two sloping lines $x = x_B \pm ct$.
- Signals reach A and C at the points A_1, C_1 .
- Simultaneity is represented by the line $A_1 C_1$, which has the exact same time t .

Frame - S' :

• Frame S' is moving with velocity v along $+x$ -axis.

• A, B and C at rest in S' .

• World-lines of A, B, and C as seen in S are inclined: $x = x_A + vt$

• Signal from B at $t=0$ is still described by the lines $x = x_B \pm ct$.

• Signal arrives at A and C, at A_1 and C_1 .

• Not simultaneously in frame - S.

• A₁ occurs at t_1 } $t_1 \neq t_2$
 C₁ occurs at t_2 }

• Signal reaches A before C because A is moving toward signal and C is running away from it.

• However: B is midway between A and C as seen in S' .

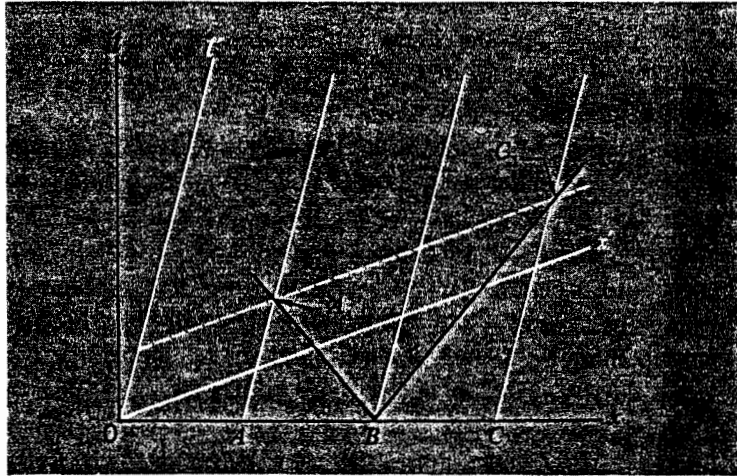
$\therefore A'$ and C' as seen in S' must be simultaneous.

Conclusion: Judgement of simultaneity is a function of the reference frame that we use.

Simultaneity in S'

R2-9

Fig. 3-3 Specification of coordinate axes (x, t) and (x', t') for two reference frames in relative motion.



- Add x', t' axes as seen in S
- A, B, C at rest in S'
- t' -axis is the line $x'=0$, the world line of the origin in S'
 S' -origin: $x = vt$
- x' -axis
 A', C' -line is simultaneous in S' . They therefore have a constant t' .
- $\therefore t'$ -axis has to be parallel to this line.
- Use $x=0, t=0$ and $x'=0, t'=0$ for convenience.

Space-Time Coordinates

R2-10

System - S : x_p, t_p

System - S' : x'_p, t'_p

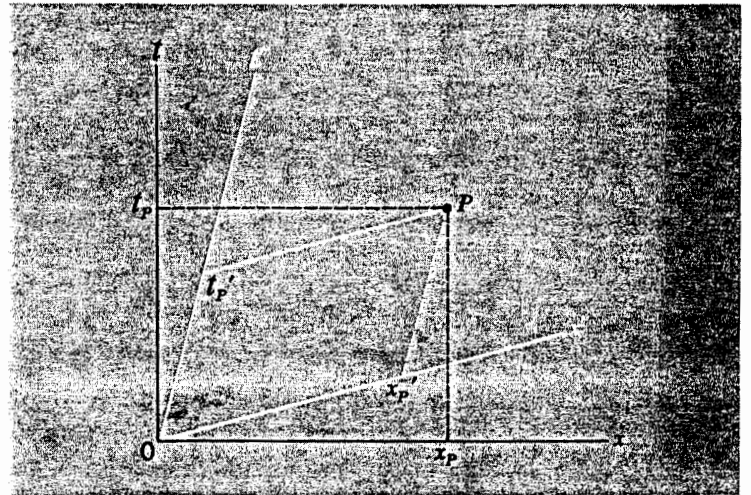


Fig. 3-4 Space-time coordinates of a given point event in two different inertial frames.

Lorentz - Transformations

R2-11

- Set of equations to relate (x, y, z, t) in S to (x', y', z', t') in S' moving with velocity v relative to S .

Requirements:

1. Transformation must be linear. A single event in S must transform to a single event in S' .
2. For $v \ll c$ the transformation should approach the Galilean transformation.
3. The speed of light must have the value c in every inertial frame.

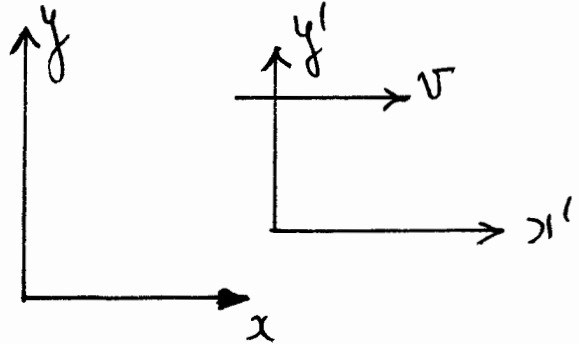
Light is special. A flash of light spreads out as a growing sphere:

$$x^2 + y^2 + z^2 = c^2 t^2 \quad \text{in Frame - } S$$

The same must be true in the primed frame;

$$x'^2 + y'^2 + z'^2 = c^2 t'^2$$

Lorentz transformations meet all these requirements:



$$x=0, x'=0 \text{ at } t=0, t'=0$$

$$x' = \gamma(x - vt)$$

$$y' = y$$

$$z' = z$$

$$t' = \gamma(t - vx/c^2)$$

$$\gamma = \frac{1}{\sqrt{1 - \beta^2}}$$

where,

$$\beta = \frac{v}{c}$$

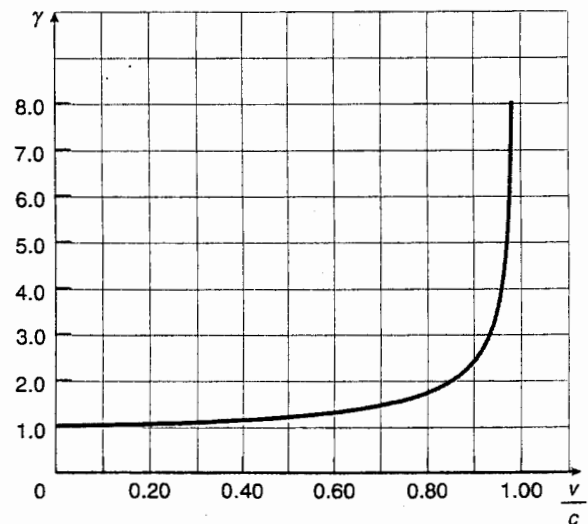


FIGURE 25.14 A graph of γ versus v/c .

Solve equations or by symmetry:

$$x = \gamma(x' + vt')$$

$$y = y'$$

$$z = z'$$

$$t = \gamma(t' + vx'/c^2)$$

Lorentz-Fitzgerald (1892)

- Equations proposed ad-hoc to provide length shortening needed to explain null^d Michelson-Morley experiment.

Space-Time Invariant

Event: x, t in S
 x', t' in S'

$$x' = \gamma(x - vt)$$
$$t' = \gamma\left(t - \frac{vx}{c^2}\right)$$

Evaluate:

$$(ct')^2 - (x')^2 = \gamma^2 \left[(ct - vx/c)^2 - (x - vt)^2 \right]$$
$$= \gamma^2 \left[(c^2 - v^2)t^2 - (1 - v^2/c^2)x^2 \right]$$

$$(ct')^2 - (x')^2 = (ct)^2 - (x)^2 = s^2$$

Invariant

Generalize

$$(ct')^2 - (x')^2 - (y')^2 - (z')^2 = (ct)^2 - x^2 - y^2 - z^2$$

L-T: Event Pairs

R2-14

$$\Delta x = x_2 - x_1$$

$$\Delta t = t_2 - t_1$$

$$\Delta x = \gamma(\Delta x' + v\Delta t')$$

$$\Delta x' = \gamma(\Delta x - v\Delta t)$$

$$\Delta y = \Delta y'$$

$$\Delta z = \Delta z'$$

$$\Delta t = \gamma\left(\Delta t' + \frac{v\Delta x'}{c^2}\right)$$

$$\Delta t' = \gamma\left(\Delta t - v\frac{\Delta x}{c^2}\right)$$

Spacetime Interval - Invariant

• Assume events along x -axis

$$(c\Delta t)^2 - (\Delta x)^2 = (c\Delta t')^2 - (\Delta x')^2 = (\Delta s)^2$$

$\Delta s \equiv$ same in all frames, can show!!

• All observers agree on value.

• $(\Delta s)^2$ can be > 0 , < 0 , $= 0$.

Timelike Events

$$\text{If } (c\Delta t)^2 > (\Delta x)^2 \rightarrow (\Delta s)^2 > 0$$

\rightarrow timelike events

$$\text{Let } \Delta\tau = \frac{\Delta s}{c} = \sqrt{(\Delta t)^2 - \left(\frac{\Delta x}{c}\right)^2}$$

proper time interval
invariant.

$\Delta \tau = \Delta t$ if $\Delta x = 0$; events at same place.

$\Delta t > \Delta \tau$ everywhere else. Moving clocks run slower.

Spacelike Events

$$\text{If } (c\Delta t)^2 < (\Delta x)^2 \rightarrow (\Delta s)^2 < 0$$

\rightarrow spacelike events

no physically proper time interval possible

$$\text{let } \Delta \sigma = \sqrt{-(\Delta s)^2} = \sqrt{(\Delta x)^2 - (c\Delta t)^2} \quad \text{proper distance}$$

$\Delta \sigma = \Delta x$ if $\Delta t = 0$; events simultaneous.

Timelike Region: Can find frame in which two events occur at same place.

Spacelike Region: Can find a frame in which two events occur at same time.

If $(\Delta s)^2 > 0$ order of events same in S and S'

$(\Delta s)^2 < 0$ events occur in reverse order
 Consider $v=c$, ray of light from event-1 cannot reach ~~event-2~~ point-2 to cause event-2. They are not causally connected.

Lightlike Region:

$$(\Delta s)^2 = 0 \quad (c \Delta t)^2 = (\Delta x)^2$$

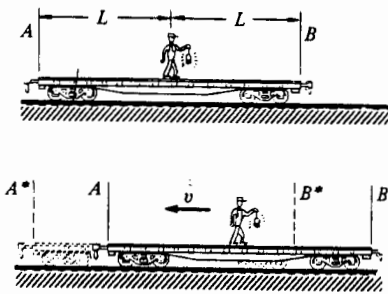
$\Delta \tau = 0$ proper time vanishes

$\Delta s = 0$ proper distance vanishes.

light pulse leaving one event arrives at other event just as it occurs.

Example: Simultaneity

R2-17



- Railcar in System-S
- Length $2L$
- Flash of light at center
- Arrival time

$$\bar{t}_A = \bar{t}_B = \frac{L}{c}$$

- System-S' moving to the right, velocity v
- Car appears to move to left.
- A moves to A^*
- B moves to B^*
- Light reaches B^* before A^*

Event-1 Pulse arrives at A

$$x_1 = -L$$
$$t_1 = \frac{L}{c} = T$$

Event-2 Pulse arrives at B

$$x_2 = L$$
$$t_2 = \frac{L}{c} = T$$

$$t_1' = \gamma \left(t_1 - \frac{\sqrt{x_1}}{c^2} \right) = \gamma \left(T + \frac{vL}{c^2} \right)$$

$$= \gamma \left(T + \frac{v}{c} T \right) = T \sqrt{\frac{1 + v/c}{1 - v/c}}$$

$$t_2' = \gamma \left(t_2 - \frac{\sqrt{x_2}}{c^2} \right) = T \sqrt{\frac{1 - v/c}{1 + v/c}}$$

In S' ; pulse at B earlier than pulse at A.

Example:

R2-18

Frame-S

$$\text{Event 1: } x_1 = x_0 \quad t_1 = x_0/c$$

$$\text{Event 2: } x_2 = 2x_0 \quad t_2 = x_0/2c$$

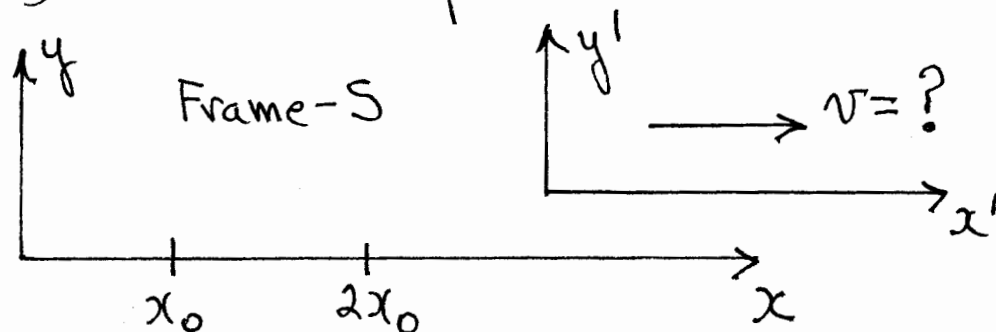
a) Is there a frame, S' , in which these events occur at the same time? Find the velocity of this frame S' relative to S .

b) What is the value of t' at which both events occur in S' ?

$$(\Delta s)^2 = (c\Delta t)^2 - (\Delta x)^2$$

$$= \frac{x_0^2}{4} - x_0^2$$

$(\Delta s)^2 < 0$!! Spacelike Events



Frame-S:

$$\Delta t = t_2 - t_1 = \frac{x_0}{c} \left[\frac{1}{2} - 1 \right] = -\frac{x_0}{2c}$$

$$\Delta x = x_2 - x_1 = 2x_0 - x_0 = x_0$$

Frame-S':

$$\Delta t' = \gamma \left(\Delta t - v \frac{\Delta x}{c^2} \right) = 0 \quad \text{Simultaneous'}$$

$$\therefore v = \frac{\Delta t}{\Delta x} c^2 = \frac{-x_0/2c}{x_0} c^2$$

$$v = -c/2$$

$$\gamma = \frac{1}{\sqrt{1 - \left(\frac{1}{2}\right)^2}} = \frac{2}{\sqrt{3}}$$

$$t' = \gamma \left(t - \frac{vx}{c^2} \right)$$

$$= \frac{2}{\sqrt{3}} \left[\frac{x_0}{c} + \frac{c}{2} \frac{x_0}{c^2} \right] = \sqrt{3} \frac{x_0}{c} \quad \text{Event-1}$$

$$= \frac{2}{\sqrt{3}} \left[\frac{x_0}{2c} + \frac{c}{2} \frac{2x_0}{c^2} \right] = \sqrt{3} \frac{x_0}{c} \quad \text{Event-2}$$