

Spinning Object: L Conserved

$$L_1 = I_1 \omega_1 = m r_1^2 \omega_1$$

$$L_2 = I_2 \omega_2 = m r_2^2 \omega_2$$

$$L_1 = L_2$$

$$\omega_2 = \left(\frac{r_1}{r_2}\right)^2 \omega_1$$



$$E_1 = \frac{1}{2} I_1 \omega_1^2 = \frac{1}{2} m r_1^2 \omega_1^2$$

$$E_2 = \frac{1}{2} I_2 \omega_2^2 = \frac{1}{2} m r_2^2 \omega_2^2$$

$$E_2/E_1 = \frac{\omega_2^2 r_2^2}{\omega_1^2 r_1^2} = \left(\frac{r_1}{r_2}\right)^2 > 1$$

Example: Stool + Bicycle Wheel

- Stool at rest

Initial Ang Mom: L_0 : up

System = Person + Wheel + Stool

$$\text{Initial: } \vec{L}_{\text{system}} = \vec{L}_0 = I_0 \omega_0 \hat{k}$$

$$\text{Final: } \vec{L}_{\text{system}} = \vec{L}_{\text{Person+Stool}} + \vec{L}_{\text{wheel}}$$

$$L_{\text{sup}} = \vec{L}_{\text{Person+Wheel}} - \vec{L}_0$$

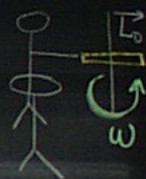
$$L_i = L_f$$

$$\vec{L}_0 = \vec{L}_{\text{Person+Wheel}} - \vec{L}_0$$

$$\vec{L}_{\text{Person+Stool}} = 2\vec{L}_0$$

$$I_p \omega_p = 2 I_0 \omega_0$$

$$\omega_p = \frac{2 I_0 \omega_0}{I_p}$$



Work and Energy in Rotational Motion

Force acts on body.

Rotate object through angle θ

$ds = r d\theta$ in a time (dt)

$$dW = \vec{F} \cdot d\vec{s} = (F \sin \phi) r d\theta$$

$$F \sin \phi = F_t \text{ (tangential comp. of } \vec{F})$$

$$F \cos \phi = F_r \text{ (} \perp ds, \text{ radial no work)}$$

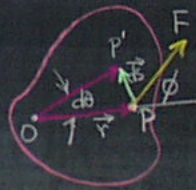
$$(F \sin \phi) r = \tau_z \text{ (Torque about axis)}$$

$$dW = \tau_z d\theta$$

$$W = \int_{\theta_1}^{\theta_2} \tau_z d\theta$$

$$\text{If } \tau_z = \text{const.}; W = \tau_z (\theta_2 - \theta_1)$$

$$\text{Power: } P = \frac{dW}{dt} = \tau_z \frac{d\theta}{dt} = \tau_z \omega$$



Work-Energy Theorem: Rotations

Work by torque $\tau \rightarrow$ Changes KE

$$\tau \rightarrow \alpha \quad \omega_1 \rightarrow \omega_2$$

$$\tau = I \alpha = I \frac{d\omega}{dt} = I \frac{d\omega}{d\theta} \frac{d\theta}{dt} = I \frac{d\omega}{d\theta} \omega$$

$$\tau d\theta = dW = I \omega d\omega$$

$$W = \int_{\theta_1}^{\theta_2} \tau d\theta = \int_{\omega_1}^{\omega_2} I \omega d\omega$$

Work and Energy in Rotational Motion

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$F \sin \phi = F_t$ (tangential comp. of \vec{F})

$F \cos \phi = F_r$ ($\perp ds$, radial no work)

$$(F \sin \phi) r = \tau_z \quad (\text{Torque about axis})$$

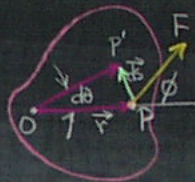
$$dW = \tau_z d\theta$$

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If $\tau_z = \text{const.}$; $W = \tau_z (\theta_2 - \theta_1)$

$$\text{Power: } P = \frac{dW}{dt} = \tau_z \frac{d\theta}{dt} = \tau_z \omega$$

\uparrow Cons. τ_z



Work-Energy Theorem: Rotations

Work by torque $\tau \rightarrow$ Changes KE
 $\tau \rightarrow \alpha$ $\omega_1 \rightarrow \omega_2$

$$\tau = I\alpha = I \frac{d\omega}{dt} = I \frac{d\omega}{d\theta} \frac{d\theta}{dt} = I \frac{d\omega}{d\theta} \omega$$

$$W = \int_{\theta_1}^{\theta_2} \tau d\theta = \int_{\omega_1}^{\omega_2} I \omega d\omega$$

$$W_{\text{total}} = \frac{I}{2} (\omega_2^2 - \omega_1^2)$$

Assume $I = \text{const.}$

$$\omega_1 \rightarrow \omega_2$$

$$\theta_1 \rightarrow \theta_2$$

$$W = \Delta K = K_f - K_i = \frac{1}{2} I \omega_2^2 - \frac{1}{2} I \omega_1^2$$

If \vec{F} is conservative (spring/gravity)

$$W = -\Delta U = -U_2 + U_1 = \frac{1}{2} I \omega_1^2 - \frac{1}{2} I \omega_2^2$$

$$\frac{1}{2} I \omega_1^2 + U_1 = \frac{1}{2} I \omega_2^2 + U_2 = E$$

$$E_1 = E_2 = E$$

Cons. of Mechanical Energy in Rotational Motion.

If there is Friction,

$$E_2 - E_1 = W_{\text{friction}} !!$$

Example: Falling Rod

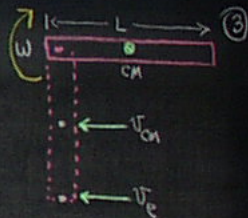
• Rod Falls [$\Delta_{\text{cm}} = \frac{L}{2}$]

• What is ω at bottom?

$E_i = E_f$ Cons. of MEnergy.

$$U_1 + \frac{1}{2} I \omega_1^2 = U_2 + \frac{1}{2} I \omega_2^2$$
$$\frac{L}{2} (mg) + 0 = 0 + \frac{1}{2} \left(\frac{1}{3} ML^2 \right) \omega_2^2$$

$$\omega_2 = \sqrt{\frac{3g}{L}}$$



$$v_{\text{cm}} = r \omega = \frac{L}{2} \sqrt{\frac{3g}{L}} \quad \text{Center}$$

$$v_{\text{end}} = r \omega = L \sqrt{\frac{3g}{L}} \quad \text{End}$$

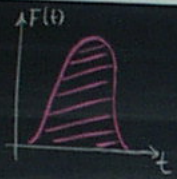
Angular Impulse

$$\vec{I} = \int_{t_1}^{t_2} \vec{F}(t) dt$$

$$\frac{d\vec{L}}{dt} = \vec{F}$$

$$\Delta \vec{L} = \vec{L}_f - \vec{L}_i = \vec{F} \Delta t = \vec{I}$$

= Area under F-t curve.



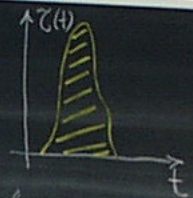
$$\frac{d\vec{L}}{dt} = \vec{\tau}$$

$$\vec{L}_f - \vec{L}_i = \Delta \vec{L} = \vec{\tau} dt$$

$$\text{Let } \vec{J} = \int_{t_1}^{t_2} \vec{\tau}(t) dt$$

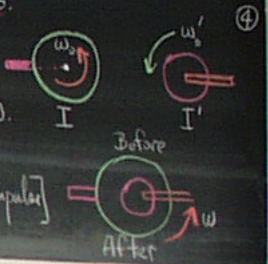
= Avg. Impulse.

Change in \vec{L} is equal to the angular impulse: Area under curve.



Example Spinning Disks.

- Two disks I_1 and I_2
- Spinning ω_0 and ω_0'
- Push together: common ω .
- No external torques!!



$$\vec{J}_0 = -\vec{J}_0' \quad [\text{Eq. Opp. Int. Impulse}]$$

$$J_0 = (I\omega - I\omega_0) \text{ Large Disk}$$

$$J_0' = (I'\omega - I'\omega_0') \text{ Small Disk}$$

$$I\omega - I\omega_0 = -(I'\omega - I'\omega_0')$$

$$\omega = \frac{I\omega_0 + I'\omega_0'}{I + I'}$$

$$L_i = I\omega_0 + I'\omega_0'$$

$$L_f = (I + I')\omega$$

$$L_i = L_f$$

$$I\omega_0 + I'\omega_0' = I\omega + I'\omega$$

\vec{L} Conserved

K Not Conserved.

Example Projectile-Cylinder Collision

- Particle m collides \perp axis of rotation
- Distance d of axis
- What is ω after collision?

$$\vec{\tau}_{\text{ext}} = 0$$

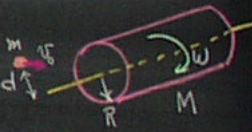
$$\therefore \vec{L}_i = \vec{L}_f \quad \vec{L} \text{ is conserved.}$$

Calculate about axis of rotation.

$$L_i = (L_{\text{cyl}} + L_{\text{proj}})_f$$

$$m\vec{v}_0 d = \left(\frac{1}{2}MR^2 + md^2\right)\omega$$

$$\omega = \frac{m\vec{v}_0 d}{\frac{1}{2}MR^2 + md^2}$$



$$\frac{1}{2}I\omega^2 < \frac{1}{2}m\vec{v}_0^2$$

KE not conserved / Inelastic

$$L = L_{\text{cm}} + L_{\text{spin}} = R \times p + (I_{\text{cm}} + md^2)\omega$$

$$p \cdot d = \omega R^2$$

$$J_0 = (I_0 - I' \omega_0) \text{ Large Disk}$$

$$J'_0 = (I' \omega - I \omega'_0) \text{ Small Disk}$$

$$I \omega - I \omega'_0 = -[I' \omega - I' \omega'_0]$$

$$\omega = \frac{I \omega_0 + I' \omega'_0}{I + I'}$$

$$L_i = I \omega_0 + I' \omega'_0$$

$$L_f = (I + I') \omega$$

$$L_i = L_f$$

$$I \omega_0 + I' \omega'_0 = I \omega + I' \omega$$

\vec{L} Conserved

K Not Conserved.

Example Projectile-Cylinder Collision

Particle m collides \perp axis of rotation

Distance 'd' of axis

What is ω after collision?

$$\vec{L}_{\text{ext}} = 0$$

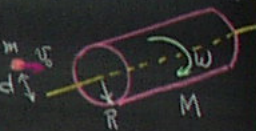
$\therefore \vec{L}_i = \vec{L}_f$ \vec{L} is conserved.

Calculate about axis of rotation.

$$L_i = (L_{\text{cm}} + L_{\text{proj}})_i$$

$$m \vec{v}_0 d = (\frac{1}{2} M R^2 + m d^2) \omega$$

$$\omega = \frac{m \vec{v}_0 d}{\frac{1}{2} M R^2 + m d^2}$$



$\frac{1}{2} I_i \omega_i^2 < \frac{1}{2} m v_0^2$
KE not conserved / Inelastic

Rotation and Translation

Generalized Fixed Axis Rotation

1) Axis of rotation fixed in inertial frame.

OR

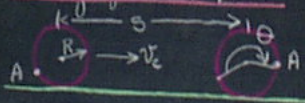
2) Axis of rotation is through CM of body and maintains fixed direction in space.

$$\frac{d\vec{P}}{dt} = \vec{F}_{\text{ext}}$$

$$K = \frac{1}{2} M V_{\text{cm}}^2 + \frac{1}{2} I_c \omega^2$$

$$\vec{L} = \vec{L}_{\text{cm}} + \vec{L}_{\text{spin}} = \vec{R} \times \vec{P} + \int (\vec{r}_c \times \vec{v}_c) dm$$

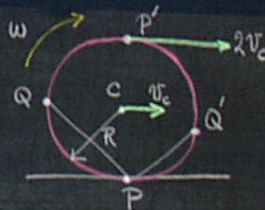
Rolling Cylinders/Spheres



$$s = R \theta$$

$$v_c = \frac{ds}{dt} = R \frac{d\theta}{dt} = R \omega$$

$$a_c = \frac{dv_c}{dt} = R \frac{d\omega}{dt} = R \alpha$$



All points common ω .
Contact point P at rest. Inst.

$$P: v_P = 0$$

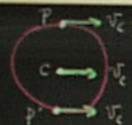
$$C: v_C = R \omega$$

$$P': v_{P'} = 2R \omega$$

Another View

Trans + Rotation about CM is equivalent to pure rotation about an axis through point of contact of rolling body.

APPLY TO A SD



Pure Trans.

Trans + Rot

$$v_p = v_c + 0 = v_c$$

$$v_c = v_c + 0 = v_c$$

$$v_{p'} = v_c + v_c = 2v_c$$



Pure Rotation

$$v_p = 0$$

$$v_c = v_c$$

$$v_{p'} = 0$$

Kinetic Energy

$$K = \frac{1}{2} I_p \omega^2$$

$$I_p = I_c + MR^2 \text{ Parallel-Axis}$$

$$K = \frac{1}{2} I_c \omega^2 + \frac{1}{2} MR^2 \omega^2$$

$$= \frac{1}{2} I_c \omega^2 + \frac{1}{2} M v_{cm}^2$$

$$= K_{cm} + K_{translation}$$

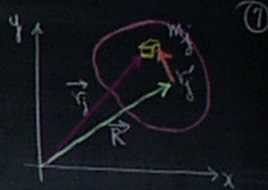
L: Translation and Rotation

want to show that L has two parts:

$$L_z = I_o \omega + (\vec{R} \times M \vec{V})_z$$

\vec{R} : Position vector of CM

\vec{V} : $\dot{\vec{R}}$; velocity of CM



m_j : mass element
 \vec{r}_j : position vector

$$\vec{L} = \sum_j \vec{r}_j \times m_j \vec{v}_j$$

$$\vec{R} = \sum_j m_j \vec{r}_j$$

M : Total Mass

$$\vec{r}_j = \vec{R} + \vec{r}'_j$$

$$\vec{L} = \sum (\vec{R} + \vec{r}'_j) \times m_j (\vec{R} + \vec{v}'_j)$$

$$= \vec{R} \times \sum m_j \vec{R} + \sum m_j \vec{r}'_j \times \vec{R} + \vec{R} \times \sum m_j \vec{v}'_j + \sum m_j \vec{r}'_j \times \vec{v}'_j$$

Term-2: $\sum m_j \vec{r}'_j \times \vec{R}$

$$= \sum m_j \vec{r}'_j \times \vec{R}$$

$$\equiv 0 \text{ Def of CM}$$

Term-3: $\sum m_j \vec{r}'_j \times \vec{v}'_j \equiv 0$ Def of CM Velocity

Term-1: $\vec{R} \times \sum m_j \vec{R} = \vec{R} \times M \vec{R} = \vec{R} \times M \vec{V}_{cm}$

$$\therefore \vec{L} = \vec{R} \times M \vec{V}_{cm} + \sum \vec{r}'_j \times m_j \vec{v}'_j$$

\vec{L}_o : Ang. mom due to CM motion.
Called Orbital Ang. Mom.

m_j : mass element
 \vec{r}_j : position vector

$$\vec{L} = \sum_j \vec{r}_j \times m_j \vec{v}_j$$

$$\vec{R} = \sum_j m_j \vec{r}_j$$

$M = \text{Total Mass}$

$$\vec{r}_j = \vec{R} + \vec{r}'_j$$

$$\begin{aligned} \vec{L} &= \sum (\vec{R} + \vec{r}'_j) \times m_j (\vec{R} + \vec{v}'_j) \\ &= \vec{R} \times \sum m_j \vec{R} + \sum m_j \vec{r}'_j \times \vec{R} + \vec{R} \times \sum m_j \vec{v}'_j + \sum m_j \vec{r}'_j \times \vec{v}'_j \end{aligned}$$

Term-2: $\sum m_j \vec{r}'_j = \sum m_j (\vec{r}_j - \vec{R})$
 $= \sum m_j \vec{r}_j - M\vec{R}$
 $= 0$ Defn CM

Term-3: $\sum m_j \vec{v}'_j = 0$ Defn CM Velocity (8)

Term-1: $\vec{R} \times \sum m_j \vec{R} = \vec{R} \times M\vec{R} = \vec{R} \times M\vec{V}_{cm}$

$$\therefore \vec{L} = \vec{R} \times M\vec{V}_{cm} + \sum \vec{r}'_j \times m_j \vec{v}'_j$$

$\hookrightarrow \vec{L}_0$: Ang. mom due to CM motion.
 Called Orbital Ang. Mom.

Consider fixed z axis through CM.

$$L_z = \sum (\vec{r}'_j \times m_j \vec{v}'_j)_z \quad \text{Spin Ang. Mom.}$$

$$\vec{v}'_j \perp \vec{r}'_j$$

$$\perp \text{ dist to axis} = S_j$$

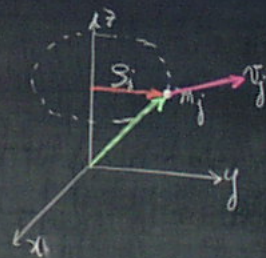
$$L_z(j) = m_j v'_j S_j$$

$$v'_j = \omega S_j$$

$$\therefore L_z(j) = m_j S_j^2 \omega$$

$$L_z = \sum L_z(j) = \sum m_j S_j^2 \omega$$

$$L_z = I_z \omega \quad \text{Spin Ang. Momentum.}$$



$$\vec{L} = \vec{R} \times M\vec{V}_{cm} + I_z \omega$$

Orbit + Spin.

Torques: Rot + Trans. (9)

Can show: $\vec{L}_z = I_z \omega$

Rot. motion about CM depends only on torque about CM.

Indep of Transl. Motion.

CM axis can accelerate —
 result is the same.