

Example: Flat Car / Conveyor Belt

Constant Speed =  $\vec{v}_0$

Force  $\vec{F} = ?$

$$\vec{F} = \frac{d\vec{p}}{dt} = \frac{d(m\vec{v})}{dt} = m \frac{d\vec{v}}{dt} + \vec{v} \frac{dm}{dt}$$

$$F = v_0 \frac{dm}{dt} = 2.2 \times 75 = 165 \text{ N}$$



$$\frac{dm}{dt} = 75 \text{ kg/s}$$

$$v_0 = 2.2 \text{ m/s}$$

Power:  $P = \frac{dW}{dt} = Fv_0 = v_0^2 \frac{dm}{dt}$

$$P = 2 \times \text{Rate at which KE of flatcar is increasing} \quad \text{!!! Why??}$$

$$= 2 \frac{d}{dt} \left( \frac{1}{2} M v_0^2 \right)$$

Impulse

Collisions: Short-Time  $\Rightarrow$  Impulsive forces

Impulse: Large change in motion.

Other forces:  $g$ , etc Small changes / Ignore.

$$\frac{d\vec{p}}{dt} = \vec{F} \quad \text{Newton's 2nd Law.}$$

$$\therefore d\vec{p} = \vec{F} dt \quad \text{Change in } \vec{p} \sim \vec{F} \times dt$$

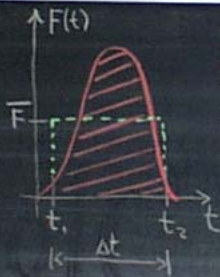
①

$$\Delta \vec{p} = \vec{p}_f - \vec{p}_i = \int_{\vec{p}_i}^{\vec{p}_f} d\vec{p} = \int_{t_1}^{t_2} \vec{F} dt$$

$\Rightarrow$  Area under curve  $F(t)$  from  $t_1 \rightarrow t_2$

$$\vec{I} = \int_{t_1}^{t_2} \vec{F}(t) dt \equiv \text{Impulse.}$$

$$\Delta \vec{p} = \vec{p}_f - \vec{p}_i = \vec{I} \equiv \text{Change in } \vec{p}$$



Average  $\vec{F}$

Let  $\Delta t = t_2 - t_1$

$$\vec{F} = \frac{1}{\Delta t} \int_{t_1}^{t_2} \vec{F}(t) dt$$

$$\vec{F} \Delta t = \vec{p}_f - \vec{p}_i = \vec{I}$$

Example

$$\vec{I} = \Delta \vec{p} = \int_{t_1}^{t_2} \vec{F}(t) dt$$

$$= \frac{1}{2} \times 4 \times 2 + 4 \times 1 + \frac{1}{2} \times 4 \times 2$$

$$\vec{I} = 12 \text{ N}\cdot\text{s} \quad [\text{In direction of } \vec{F}]$$

$$\vec{I} = \vec{p}_f - \vec{p}_i = 12 \text{ N}\cdot\text{s}$$

$$\vec{p}_i = 0 \quad \vec{v}_i = 0$$

$$m v_f = 12 \text{ N}\cdot\text{s}$$

$$v_f = \frac{12}{2} = 6 \text{ m/s}$$

$$\vec{F} = \frac{1}{\Delta t} \int_{t_1}^{t_2} \vec{F}(t) dt$$

$$= \frac{12 \text{ N}\cdot\text{s}}{5 \text{ s}} = 2.4 \text{ N}$$



$m = 2 \text{ kg}$   
 $v_i = 0$  at  $t = 0$

②

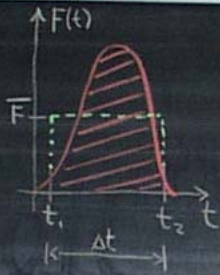
$K_{int} = 0$  CM Motion Only.

$$\Delta \vec{p} = \vec{p}_f - \vec{p}_i = \int_{\vec{p}_i}^{\vec{p}_f} d\vec{p} = \int_{t_1}^{t_2} \vec{F} dt$$

→ Area under curve  $F(t)$  from  $t_1 \rightarrow t_2$

$$\vec{I} = \int_{t_1}^{t_2} \vec{F}(t) dt \equiv \text{Impulse}$$

$$\Delta \vec{p} = \vec{p}_f - \vec{p}_i = \vec{I} \equiv \text{Change in } \vec{p}$$



Average  $\vec{F}$   
let  $\Delta t = t_2 - t_1$

$$\vec{F} = \frac{1}{\Delta t} \int_{t_1}^{t_2} \vec{F}(t) dt$$

$$\vec{F} \Delta t = \vec{p}_f - \vec{p}_i = \vec{I}$$

Example  
 $\vec{I} = \Delta \vec{p} = \int_{t_1}^{t_2} \vec{F}(t) dt$

$$= \frac{1}{2} \times 4 \times 2 + 4 \times 1 + \frac{1}{2} \times 4 \times 2$$

$$\vec{I} = 12 \text{ N}\cdot\text{s} \text{ [In direction of } \vec{F}]$$

$$\vec{I} = \vec{p}_f - \vec{p}_i = 12 \text{ N}\cdot\text{s}$$

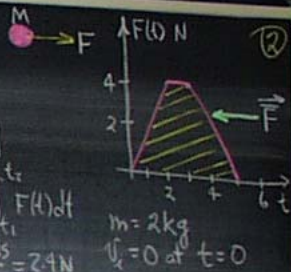
$$\vec{p}_i = 0 \quad \vec{v}_i = 0$$

$$m \vec{v}_f = 12 \text{ N}\cdot\text{s}$$

$$\vec{v}_f = \frac{p}{m} = 6 \text{ m/s}$$

$$\vec{F} = \frac{1}{\Delta t} \int_{t_1}^{t_2} \vec{F}(t) dt$$

$$= \frac{12 \text{ N}\cdot\text{s}}{5 \text{ s}} = 2.4 \text{ N}$$



## Collisions



### I. Elastic

Interactive forces all conservative

Momentum is conserved:

$$\vec{p}_i = \vec{p}_f$$

Total KE is the same before and after. Conserved!

$$K_i = K_f$$

### II. Inelastic Collisions:

• Involves non-conservative forces.

• Momentum is conserved:

$$\text{If } \sum F_{\text{ext}} = 0 \quad \vec{p}_i = \vec{p}_f$$

• KE is not conserved:  $K_f < K_i$

• Complicated!!

• Perfectly Inelastic: Special Case

$$K_{\text{INT}} \equiv 0 \quad \text{CM Motion Only}$$

### Perfectly Inelastic: Sticking Collision - 1D

1-Dimension

$$\vec{p}_i = \vec{p}_f \quad \text{Conserved } \sum \vec{F}_{\text{ext}} \equiv 0$$

$$m_1 \vec{v}_{1i} + m_2 \vec{v}_{2i} = (m_1 + m_2) \vec{v}_f$$

$$\vec{v}_f = \frac{m_1 \vec{v}_{1i} + m_2 \vec{v}_{2i}}{m_1 + m_2}$$



Example: Body-2 initially at rest.

$$v_{2i} = 0 \quad v_f = \frac{m_1}{m_1 + m_2} v_{1i}$$

$$K_i = \frac{1}{2} m_1 v_{1i}^2$$

$$K_f = \frac{1}{2} (m_1 + m_2) \left( \frac{m_1}{m_1 + m_2} v_{1i} \right)^2 = \frac{1}{2} (m_1 + m_2) v_{cm}^2$$

$$\frac{K_f}{K_i} = \frac{m_1}{m_1 + m_2} < 1 \quad \text{Final KE is less than initial KE!!}$$

KE is LOST!

Example

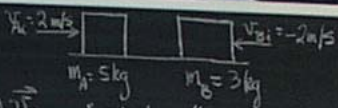
$$\vec{P}_i = \vec{P}_f$$

$$5(2) - 3(2) = (5+3) \vec{v}_f$$

$$\vec{v}_f = \frac{10-6}{8} = +0.5 \text{ m/s}$$

$$K_i = \frac{1}{2} m_A v_{A_i}^2 + \frac{1}{2} m_B v_{B_i}^2 = \frac{1}{2} \times 5 \times 2^2 + \frac{1}{2} \times 3 \times 2^2 = 16 \text{ J}$$

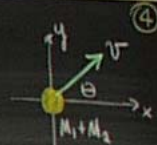
$$K_f = \frac{1}{2} (m_A + m_B) v_f^2 = \frac{1}{2} (5+3) \left( \frac{1}{2} \right)^2 = 1 \text{ J}$$



Sticking Collisions: 2D



Before



- Linear Momentum Conserved:  $\vec{P}_i = \vec{P}_f$
- $\sum F_{ext} = 0$
- Two equations: One for each component.

$$P_{xi} = P_{xf} \text{ and } P_{yi} = P_{yf}$$

$$m_1 v_1 = (m_1 + m_2) v \cos \theta \quad \text{x-axis } \textcircled{1}$$

$$m_2 v_2 = (m_1 + m_2) v \sin \theta \quad \text{y-axis } \textcircled{2}$$

$$\textcircled{2}/\textcircled{1} \quad \tan \theta = \frac{m_2 v_2}{m_1 v_1}$$

$$\text{From } \textcircled{2} \quad v = \frac{m_2 v_2}{m_1 + m_2} \frac{1}{\sin \theta}$$

$$m_1 = 70 \text{ kg} \quad v_1 = 2 \text{ m/s}$$

$$m_2 = 50 \text{ kg} \quad v_2 = 3 \text{ m/s}$$

$$\tan \theta = \frac{50}{70} \times \frac{3}{2} \Rightarrow \theta = 47^\circ$$

$$v = \frac{50}{50+70} \times \frac{3}{\sin 47^\circ} = 1.71 \text{ m/s} = v_{cm}$$

$$K_i = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2 = \frac{1}{2} \times 70 \times 2^2 + \frac{1}{2} \times 50 \times 3^2 = 365 \text{ J}$$

$$K_f = \frac{1}{2} (m_1 + m_2) v^2 = \frac{1}{2} (50+70) \times 1.71^2 = 175 \text{ J}$$

$$\Delta K = K_f - K_i = 175 - 365 = -190 \text{ J}$$

→ Lost to Friction/Heat

$$K_{INT} = 0 \quad K_f = \frac{1}{2} (m_1 + m_2) v_{cm}^2$$

We can use  $\vec{P}$  and rel. velocities to solve problems!

$$P_{xi} = P_{xf} \text{ and } P_{yi} = P_{yf}$$

$$m_1 v_1 = (m_1 + m_2) v \cos \theta \quad x\text{-axis } \textcircled{1}$$

$$m_2 v_2 = (m_1 + m_2) v \sin \theta \quad y\text{-axis } \textcircled{2}$$

$$\textcircled{2}/\textcircled{1} \quad \tan \theta = \frac{m_2 v_2}{m_1 v_1}$$

$$\text{From } \textcircled{2} \quad v = \frac{m_2 v_2}{m_1 + m_2 \sin \theta}$$

$$m_1 = 70 \text{ kg} \quad v_1 = 2 \text{ m/s}$$

$$m_2 = 50 \text{ kg} \quad v_2 = 3 \text{ m/s}$$

$$\tan \theta = \frac{50}{70} \times \frac{3}{2} \Rightarrow \theta = 47^\circ$$

$$v = \frac{50}{50+70} \times \frac{3}{\sin 47^\circ} = 1.71 \text{ m/s} = v_{cm}$$

$$K_i = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$$

$$= \frac{1}{2} \times 70 \times 2^2 + \frac{1}{2} \times 50 \times 3^2 = 365 \text{ J} \quad \textcircled{5}$$

$$K_f = \frac{1}{2} (m_1 + m_2) v^2 = \frac{1}{2} (50+70) \times 1.71^2 = 175 \text{ J}$$

$$\Delta K = K_f - K_i = 175 - 365 = -190 \text{ J}$$

→ Lost to Friction/Heat

$$K_{INT} = 0 \quad K_f = \frac{1}{2} (m_1 + m_2) v_{cm}^2$$

### Elastic Collisions: 1D

Total E is conserved

Total linear Momentum is conserved.

$$\text{Cons. of } \vec{P}: m_1 \vec{v}_1 + m_2 \vec{v}_2 = m_1 \vec{v}_1' + m_2 \vec{v}_2' \quad \textcircled{1}$$

$$\text{Cons. of } E: \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2 = \frac{1}{2} m_1 v_1'^2 + \frac{1}{2} m_2 v_2'^2 \quad \textcircled{2}$$

$$\text{Given } (m_1, m_2, v_1, v_2) \Rightarrow (v_1' \text{ and } v_2')$$

$$\text{From } \textcircled{1}: m_1 (v_1 - v_1') = m_2 (v_2' - v_2) \quad \textcircled{3}$$

$$\text{From } \textcircled{2} \quad m_1 (v_1^2 - v_1'^2) = m_2 (v_2'^2 - v_2^2) \quad \textcircled{4}$$

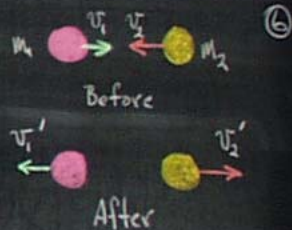
$$\textcircled{4}/\textcircled{3} \quad \vec{v}_1 + \vec{v}_1' = \vec{v}_2' + \vec{v}_2$$

$$\text{OR} \quad -(\vec{v}_2 - \vec{v}_1) = +(\vec{v}_2' - \vec{v}_1') \quad \textcircled{5}$$

$$\vec{v}_1 - \vec{v}_2 = -(\vec{v}_1' - \vec{v}_2')$$

Relative velocities after collision of the two objects is the negative of the relative velocities before the collision.

Use cons. of  $\vec{P}$  and rel. velocities to solve problems!



Special Case: Equal Masses;  $m_1 = m_2$

$$\vec{P}_i = \vec{P}_f : \vec{v}_1 + \vec{v}_2 = \vec{v}_1' + \vec{v}_2'$$

$$\text{Rel } v\text{'s} : \vec{v}_1 - \vec{v}_2 = \vec{v}_2' - \vec{v}_1'$$

$$\text{Solve } \vec{v}_2' = \vec{v}_1 \text{ and } \vec{v}_1' = \vec{v}_2$$

Particles exchange velocities

$$\text{If } v_2 = 0 \text{ (} M_2 \text{ at rest)} \quad v_2' = v_1 \quad v_1' = 0$$

General Solution: Particle-2 at Rest.

$$\text{Momentum} : m_1 v_1 = m_1 v_1' + m_2 v_2' \quad (1)$$

$$\text{Rel Vel's} : v_1 = -v_1' + v_2' \quad (2)$$

$$\text{Solve: } \boxed{v_2' = v_1 \frac{2m_1}{m_1 + m_2}} \quad \boxed{v_1' = v_1 \frac{m_1 - m_2}{m_1 + m_2}}$$

$$i) \quad m_2 = 0 \quad m_1 = m_2$$

$$\left. \begin{array}{l} v_2' = v_1 \\ v_1' = 0 \end{array} \right\} \text{Same as before.}$$

Examples:

$$m_2 = 2m_1 ; v_2 = 0$$

$$v_2' = v_1 \frac{2m}{m+2m} = \frac{2}{3} v_1$$

$$v_1' = v_1 \frac{(m-2m)}{m+2m} = -\frac{1}{3} v_1$$

$$m_1 = 2m_2$$

$$v_2' = v_1 \left( \frac{4m}{2m+m} \right) = \frac{4}{3} v_1$$

$$v_1' = v_1 \left( \frac{2m-m}{2m+m} \right) = \frac{1}{3} v_1$$

light particle moves with twice velocity  
of heavy object.

and moves with same speed.

Examples:

$$m_2 = 2m_1; v_2 = 0$$

$$v_2' = v_1 \frac{2m}{m+2m} = \frac{2}{3} v_1$$

$$v_1' = v_1 \frac{(m-2m)}{m+2m} = -\frac{1}{3} v_1$$

$$m_1 = 2m_2$$

$$v_2' = v_1 \left( \frac{4m}{2m+m} \right) = \frac{4}{3} v_1$$

$$v_1' = v_1 \left( \frac{2m-m}{2m+m} \right) = \frac{1}{3} v_1$$

i)  $v_2 = 0$   $m_1 \gg m_2$

A heavy object strikes a light object at rest.

$$v_2' \approx 2v_1$$

$$v_1' \approx v_1$$

• Velocity of Incoming particle unchanged.

• light particle moves with twice velocity of heavy object.

$v_2 = 0$   $m_1 \ll m_2$

A moving light particle strikes a stationary heavy object.

$$v_2' \approx 0$$

$$v_1' \approx -v_1$$

Heavy object stays at rest.

light particle reverses direction and moves with same speed.

General Solution

$$v_2' = v_1 \left( \frac{2m_1}{m_1+m_2} \right) + v_2 \left( \frac{m_2-m_1}{m_1+m_2} \right)$$

$$v_1' = v_1 \left( \frac{m_1-m_2}{m_1+m_2} \right) + v_2 \left( \frac{2m_2}{m_1+m_2} \right)$$

Forget It!!!