

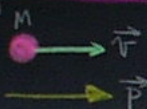
Momentum of a Particle

$$\vec{p} = m \vec{v}$$

$$[p] = \frac{\text{kg} \cdot \text{m}}{\text{s}}$$

Newton's Laws: More precise in terms of \vec{p}

\vec{p} : Vector; Direction of Velocity



Law-I: If no forces act, $\vec{F}_R \equiv 0$
momentum is constant.

$$\vec{F}_R \equiv 0 \Rightarrow \vec{a} = 0 \Rightarrow \vec{v} = \text{constant}$$

$\vec{p} = \text{constant} \Rightarrow$ Conserved Quantity.

Energy
Momentum
Angular Momentum } Conservation Laws

Law-II: Rate of change of linear momentum = applied force. ①

$$\vec{F} = \frac{d\vec{p}}{dt} = \frac{d}{dt} (m \vec{v})$$

$$= \underbrace{\left(\frac{dm}{dt}\right)}_{\vec{m}\vec{a}} \vec{v} + m \frac{d\vec{v}}{dt}$$

$\vec{F} = m\vec{a}$ if $\left(\frac{dm}{dt}\right) = 0$
↳ mass const.

$\vec{F} = \frac{d\vec{p}}{dt}$ Most General Statement

Handles problems where mass changes: Rockets

Law-III: Rate of change of momentum generated by an action force on one body is exactly opposite to the rate of change of momentum generated by the reaction force on the other body.

Example:

Before:

After:

$$\vec{F}_i = m v_0 \hat{i} \quad \text{Assume Elastic Velocities Equal}$$

$$\vec{F}_f = -M v_0 \hat{i}$$

$$\Delta \vec{p} = \vec{p}_f - \vec{p}_i = -2m v_0 \hat{i}$$



Where did missing Δp go?
To the Wall!!!

$$M_w \gg M \quad \vec{a}_w = \frac{\Delta p / \Delta t}{M_w} = -\frac{2m v_0}{M_w} \frac{1}{\Delta t} \quad \text{very small!}$$

System of Particles ②

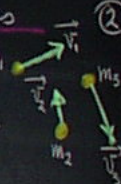
Total $\vec{p} \equiv$ Vector Sum

$$\vec{P} = \vec{p}_1 + \vec{p}_2 + \vec{p}_3 + \dots$$

$$\vec{p}_1 = m_1 \vec{v}_1$$

$$\vec{p}_2 = m_2 \vec{v}_2$$

$$\vec{p}_3 = m_3 \vec{v}_3$$

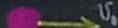



Total \vec{P} is Invariant } Total conserved!

$\Rightarrow P \equiv \text{Const.}$ [Comp by Comp]


Law-III: Rate of change of momentum generated by an action force on one body is exactly opposite to the rate of change of momentum generated by the reaction force on the other body.

Example:

Before:  v_0
 After:  v_0

$\vec{F}_x = m v_0 \hat{i}$
 $\vec{F}_f = -M v_0 \hat{i}$
 Assume Elastic Velocities Equal

$$\Delta \vec{p} = \vec{p}_f - \vec{p}_i = -2m v_0 \hat{i}$$


 Where did missing Δp go?
 To the Wall!!!

$M_w \gg M$ $\vec{a}_w = \frac{\Delta p / \Delta t}{M_w} = -\frac{2m v_0}{M_w} \frac{1}{\Delta t}$ Very small!

System of Particles

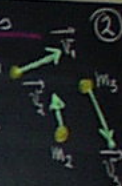
Total $\vec{P} \equiv$ Vector Sum

$$\vec{P} = \vec{p}_1 + \vec{p}_2 + \vec{p}_3 + \dots$$

$$\vec{p}_1 = m_1 \vec{v}_1$$

$$\vec{p}_2 = m_2 \vec{v}_2$$

$$\vec{p}_3 = m_3 \vec{v}_3$$



$$\vec{P} = \vec{p}_1 + \vec{p}_2 + \dots \vec{p}_n = \sum_1^n \vec{p}_i$$

$$P_x = p_{1x} + p_{2x} + \dots p_{nx} = \sum p_{ix}$$

$$P_y = p_{1y} + p_{2y} + \dots p_{ny} = \sum p_{iy}$$

$$P_z = p_{1z} + p_{2z} + \dots p_{nz} = \sum p_{iz}$$

2-Particle System: $F_{ext} = 0$

$$\frac{d\vec{p}_1}{dt} = \vec{F}_1 \quad \frac{d\vec{p}_2}{dt} = \vec{F}_2$$

Newton's 2nd Law Eq. of Motion

$$\frac{d\vec{p}_1}{dt} + \frac{d\vec{p}_2}{dt} = \vec{F}_1 + \vec{F}_2$$

$\vec{F}_1 = -\vec{F}_2$ 3rd Law

$$\frac{d(\vec{p}_1 + \vec{p}_2)}{dt} = 0$$

$$\vec{P} = \vec{p}_1 + \vec{p}_2 = \text{Constant}$$

Total \vec{P} is Invariant

Particles collide Exchange \vec{p}_i Total Conserved!!

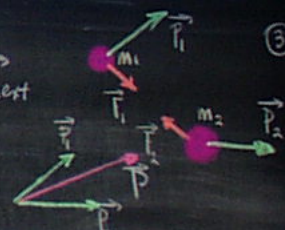
2-Particle System: $F_{ext} \neq 0$

$$\frac{d\vec{p}_1}{dt} = \vec{F}_1 + \vec{F}_{1,ext} \quad \frac{d\vec{p}_2}{dt} = \vec{F}_2 + \vec{F}_{2,ext}$$

$$\frac{d(\vec{p}_1 + \vec{p}_2)}{dt} = \vec{F}_{1,ext} + \vec{F}_{2,ext}$$

$$\frac{d\vec{P}}{dt} = \vec{F}_{ext} = \vec{F}_{1,ext} + \vec{F}_{2,ext}$$

$$\vec{P} = \vec{p}_1 + \vec{p}_2 \text{ Eq. of Motion}$$



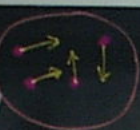
If $\vec{F}_{ext} = 0$: $\frac{d\vec{P}}{dt} = 0$
 $\Rightarrow \vec{P} = \text{Const.}$ [Comp by Comp]

System of Particles

Internally: collisions
interacts/complicated

Externally: No net force.

Total linear momentum
is conserved!!



Example: Inelastic Collision

What is v' ?

Initial Momentum: $m_1 v_1 \hat{x}$

Final Momentum: $(m_1 + m_2) v' \hat{x}$

Cons. of \vec{P} : $m_1 v_1 \hat{x} = (m_1 + m_2) v' \hat{x}$

$$\therefore v' = \frac{m_1}{m_1 + m_2} v_1 = \frac{1}{2} v_1 \text{ if } m_1 = m_2$$

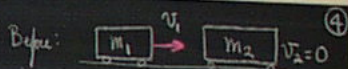
Energy??

Initial KE $\frac{1}{2} m_1 v_1^2 + 0$

Final KE $\frac{1}{2} (m_1 + m_2) v'^2$
 $= \frac{1}{2} (2m_1) \left(\frac{1}{2} v_1\right)^2$ ($m_1 = m_2$)

$$= \frac{1}{4} m_1 v_1^2$$

Half E is lost



$K_i \neq K_f$ Energy not conserved
in Inelastic Collision

Example: Elastic Collision

What is max. spring compression?

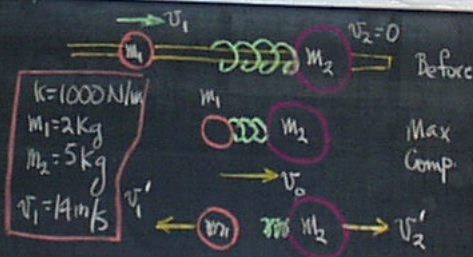
What are final velocities of $m_1 + m_2$?

At max. comp. rel. velocity = 0.

Assume system has common velocity = v_0

Cons. of \vec{P} : $m_1 v_1 + m_2 \times 0 = (m_1 + m_2) v_0$

$$v_0 = \frac{m_1}{m_1 + m_2} v_1 = \frac{2}{2+5} \times 14 = 4 \text{ m/s}$$



Initial KE before collision

$$K_0 = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 \times 0 = \frac{1}{2} \times 2 \times 14^2 = 196 \text{ J}$$

KE left at max. compression:

$$K_{\text{max}} = \frac{1}{2} (m_1 + m_2) v_0^2 = \frac{1}{2} (2+5) 4^2 = 56 \text{ J}$$

$\Delta K = K_0 - K_{\text{max}} = \frac{1}{2} k x^2$ Stored in Spring Comp.

$$x = \sqrt{\frac{2}{k} (K_0 - K_{\text{max}})} = \sqrt{\frac{2}{1000} (196 - 56)} = 0.53 \text{ m}$$

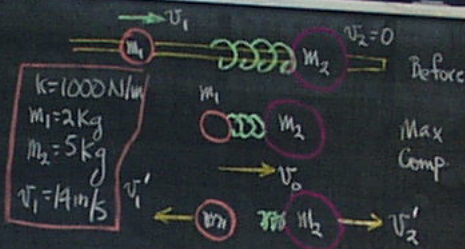
$$v_{\text{cm}} = \frac{1}{M} (m_1 v_1 + m_2 v_2 + m_3 v_3) = \frac{1}{M} \sum m_i v_i$$

$$v_{\text{cm}} = 5 \text{ m/s}$$

Example: Elastic Collision

- What is max. spring compression?
- What are final velocities of $m_1 + m_2$?
- At max. comp. rel. velocity = 0.
- Assume system has common velocity = v_0

Cons. of \vec{P} : $m_1 v_1 + m_2 \times 0 = (m_1 + m_2) v_0$
 $v_0 = \frac{m_1}{m_1 + m_2} v_1 = \frac{2}{2+5} \times 14 = 4 \text{ m/s}$



Initial KE before collision

$$K_0 = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 \times 0 = \frac{1}{2} \times 2 \times 14^2 = 196 \text{ J}$$

KE left at max. compression:

$$K_{\text{max}} = \frac{1}{2} (m_1 + m_2) v_0^2 = \frac{1}{2} (2+5) 4^2 = 56 \text{ J}$$

$\Delta K = K_0 - K_{\text{max}} = \frac{1}{2} k x^2$ Stored in Spring Comp.

$$x = \sqrt{\frac{2(K_0 - K_{\text{max}})}{k}} = \sqrt{\frac{2(196 - 56)}{1000}} = 0.53 \text{ m}$$

When particles separate, energy stored in spring is returned to particles.

Total E and \vec{P} are conserved.

$$\vec{P}: m_1 v_1' + m_2 v_2' = m_1 v_1 + m_2 \times 0 \quad (1)$$

$$E: \frac{1}{2} m_1 v_1'^2 + \frac{1}{2} m_2 v_2'^2 = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 \times 0 \quad (2)$$

$$2v_1' + 5v_2' = 28 \quad (3)$$

$$2v_1'^2 + 5v_2'^2 = 392 \quad (4)$$

$$v_2' = \frac{28 - 2v_1'}{5}$$

$$2v_1'^2 + 5 \left[\frac{28 - 2v_1'}{5} \right]^2 = 392$$

Solve quadratic

NG	v_1'	v_2'
	14	0
	-6	8

Center-of-Mass

Average position of all masses in system.

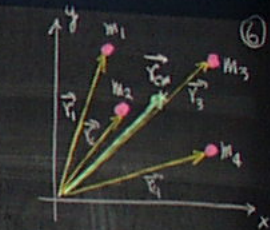
$$\vec{r}_{\text{cm}} = \frac{m_1 \vec{r}_1 + m_2 \vec{r}_2 + \dots + m_n \vec{r}_n}{m_1 + m_2 + \dots + m_n}$$

$$= \frac{1}{M} [m_1 \vec{r}_1 + m_2 \vec{r}_2 + \dots + m_n \vec{r}_n]$$

$$\vec{v}_{\text{cm}} = \frac{\sum m_i \vec{v}_i}{\sum m_i}$$

$$x_{\text{cm}} = \frac{1}{M} (m_1 x_1 + m_2 x_2 + \dots + m_n x_n) = \frac{1}{M} \sum m_i x_i$$

$$y_{\text{cm}} = \frac{1}{M} (m_1 y_1 + m_2 y_2 + \dots + m_n y_n) = \frac{1}{M} \sum m_i y_i$$



$$M = \sum m_i$$

$z_{\text{cm}} = \text{same!}$

Center-of-Mass

$$\vec{r}_{cm} = \sum m_i \vec{r}_i / M$$

$$x_{cm} = \sum m_i x_i / M$$

$$y_{cm} = \sum m_i y_i / M$$

$$z_{cm} = \sum m_i z_i / M$$

$$\vec{r}_{cm} = x_{cm} \hat{i} + y_{cm} \hat{j} + z_{cm} \hat{k}$$

Example: CM of Three Particles

$$x_{cm} = \frac{\sum m_i x_i}{M} = \frac{2md + m(d+b) + 4m(d+b)}{7m}$$

$$= d + \frac{5}{7}b$$

$$y_{cm} = \frac{\sum m_i y_i}{M} = \frac{2m(0) + m(0) + 4mh}{7m}$$

$$= \frac{4}{7}h$$

$$\vec{r}_{cm} = x_{cm} \hat{i} + y_{cm} \hat{j} \\ = \left(d + \frac{5b}{7}\right) \hat{i} + \frac{4h}{7} \hat{j}$$

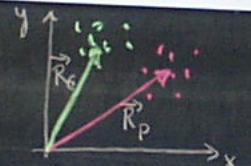


CM: Groups of Particles

$$M \vec{R}_{cm} = \sum m_k \vec{r}_k \\ = \sum m_i \vec{r}_i + \sum m_j \vec{r}_j$$

$$\text{let } \vec{R}_G = \frac{1}{M_G} \sum m_i \vec{r}_i \quad M_G = \sum m_i$$

$$\text{let } \vec{R}_P = \frac{1}{M_P} \sum m_j \vec{r}_j \quad M_P = \sum m_j$$



$$M \vec{R}_{cm} = M_G \vec{R}_G + M_P \vec{R}_P$$

$$M = M_G + M_P$$

CM of Solid Objects

Δm_i : Coord. (x, y, z)

$$x_{cm} = \frac{\sum \Delta m_i x_i}{M}$$

let $i \rightarrow \infty$

$$x_{cm} = \lim_{\Delta m_i \rightarrow 0} \frac{\sum \Delta m_i x_i}{M} = \frac{1}{M} \int x \, dm$$

$$y_{cm} = \frac{1}{M} \int y \, dm$$

$$z_{cm} = \frac{1}{M} \int z \, dm$$



$$\vec{r}_{cm} = x_{cm} \hat{i} + y_{cm} \hat{j} + z_{cm} \hat{k}$$

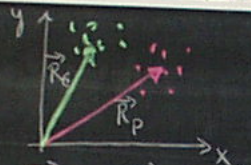
CM: Groups of Particles

$$M \vec{R}_{cm} = \sum m_k \vec{R}_k$$

$$= \sum m_i \vec{R}_i + \sum m_j \vec{R}_j$$

$$\text{let } \vec{R}_G = \frac{1}{M} \sum m_i \vec{R}_i \quad M_G = \sum m_i$$

$$\text{let } \vec{R}_P = \frac{1}{M_P} \sum m_j \vec{R}_j \quad M_P = \sum m_j$$



$$M \vec{R}_{cm} = M_G \vec{R}_G + M_P \vec{R}_P$$

$$M = M_G + M_P$$

CM of Solid Objects

Δm_i : Coord (x, y, z)

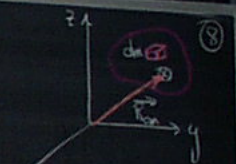
$$x_{cm} = \frac{\sum \Delta m_i x_i}{M}$$

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$$y_{cm} = \frac{1}{M} \int y \, dm$$

$$z_{cm} = \frac{1}{M} \int z \, dm$$



$$\vec{R}_{cm} = x_{cm} \hat{i} + y_{cm} \hat{j} + z_{cm} \hat{k}$$

CM of homogeneous symmetric objects lies on an axis of symmetry.
 point sym. \rightarrow cm on point
 plane sym. \rightarrow cm on plane
 line sym. \rightarrow cm on line

Convenient to express mass in terms of local density.

$$\rho(x, y, z) = \text{mass/volume}$$

$$dm = \rho(x, y, z) \, dV$$

$$M = \int \rho(x, y, z) \, dV$$

$$x_{cm} = \frac{1}{M} \int x \rho \, dV$$

$$y_{cm} = \frac{1}{M} \int y \rho \, dV$$

$$z_{cm} = \frac{1}{M} \int z \rho \, dV$$

$dV = dx \, dy \, dz$
 element of volume
 3D integral

If $\rho(x, y, z) = \text{constant}$

$$x_{cm} = \frac{\rho}{M} \int x \, dV$$

CM \Rightarrow 1st moments of mass distribution of object.