

Assignment 7

1. Students should discuss improvements to their final project proposals and the Funology readings.
2. Fun is one of those ideas / states of being that is far ranging and hard to pin down. Class discussion on this topic should be directed toward creating a feature space for fun rather like the spaces created early in the class for deep engagement. What are some metrics for measurement?
3. Students should briefly touch on the following:
 - 1) What are the potential effects of expanded sensory perception channels (haptic, smell etc) and how might these channels affect engagement?
 - 2) Artists always push boundaries. Try to create something that has never been experienced before. What happens when what is novel becomes ordinary?