

DROPPIN' SCIENCE

MAKING
MUSIC
& MATH

This workshop allows students to make music by assembling and editing instrumental, sound effect, beat and spoken word samples together to form a composition. We hope they will:

1. consider issues of composition, musicianship, and improvisation in modern music;
2. build their own sampled music (without needing to have technical musical skill); and
3. understand how mathematical concepts apply to composition and music.

Participants will use a mixing board created by the team. They will plug in sensors to adjust and mix the music, producing songs composed of sound samples. All the action is physical, not on the computer. The students will learn that it is the content and creative ideas that drive self-expression.

For more information, or to contact your instructors from a previous workshop, email us at DropScience@brillomag.net.

The Droppin' Science Team: Virginia Eubanks, Tristan Jehan, Maddy Kadish, Egon Pasztor, Elisabeth Sylvan, Catherine Vaucelle

HOME

WORKSHOP
OUTLINE

PARTICIPANTS &
DOCUMENTATION

SAMPLE
LIBRARY

HAND
OUT

LINKS &
RESOURCES

DROPPIN' SCIENCE

MAKING
MUSIC
& MATH

This workshop allows students to make music by assembling and editing instrumental, sound effect, beat and spoken word samples together to form a composition. We hope they will:

1. consider issues of composition, musicianship, and improvisation in modern music;
2. build their own sampled music (without needing to have technical musical skill); and
3. understand how mathematical concepts apply to composition and music.

Participants will use a mixing board created by the team. They will plug in sensors to adjust and mix the music, producing songs composed of sound samples. All the action is physical, not on the computer. The students will learn that it is the content and creative ideas that drive self-expression.

For more information, or to contact your instructors from a previous workshop, email us at DropScience@brillomag.net.

The Droppin' Science Team: Virginia Eubanks, Tristan Jehan, Maddy Kadish, Egon Pasztor, Elisabeth Sylvan, Catherine Vaucelle

HOME

WORKSHOP
OUTLINE

PARTICIPANTS &
DOCUMENTATION

SAMPLE
LIBRARY

HAND
OUT

LINKS &
RESOURCES

DROPPIN' SCIENCE

MAKING
MUSIC
& MATH

Welcome to the *Droppin' Science* Workshop!

This workshop will allow you to make music by assembling and editing instrumental, sound effect, beat, bass and spoken word samples together to form one composition and perform it for their friends.

Part I: Introductions

1. What is sampled music? (10 minutes)
2. Meet the mixer, how it works... (10 minutes)
3. Experiment with the system. (20 minutes)

Part II: Composition

3. A Little Lesson: Beats, Measures & Composition (5 minutes)
4. Sketch your composition. (20 minutes)
5. Practice your composition. (20 minutes)
6. Recording Session (5 minutes)

Part III: Performance

7. Perform for each other/Record performances (30 minutes)
8. Evaluation: What is sampled music, Part II? Did the tools enable or constrain you? How about the content? How can we make this better? (20 minutes)
9. Wrap-Up: Places to go for more information and to continue this kind of work. (10 minutes)

Resources for Further Experimentation

Breakbeat & Electronic Music Resources

120 Years of Electronic Music http://www.obsolete.com/120_years/

Breakbeat Lounge <http://breakbeatlounge.ch>

Pink Noises - Resources for Women in Electronic Music <http://www.pinknoises.com>

The Roots of Electronica <http://www.plato.nl/e-primer/theroots.htm>

Music & Math

The Algebra Project, Boston (see African Drums & Ratios) <http://www.algebra.org>

Personalities

DJ Spooky, That Subliminal Kid <http://www.djspooky.com>

DJ M Singe (Soundlab Studios) <http://www.soundlab.org>

Tools

Napster - A Great place to download content for sampling! <http://www.napster.com>

Harmony Central - Resource for electronic music hardware & software, including good reviews for newbies <http://www.harmony-central.com>

Audio editing shareware: Cakewalk Pro Audio (PC), Cool Edit (PC), sonicWORX Artist Basic (Mac), Sound Edit Pro (Mac), Sound Effects (Mac), Soundforge (PC)