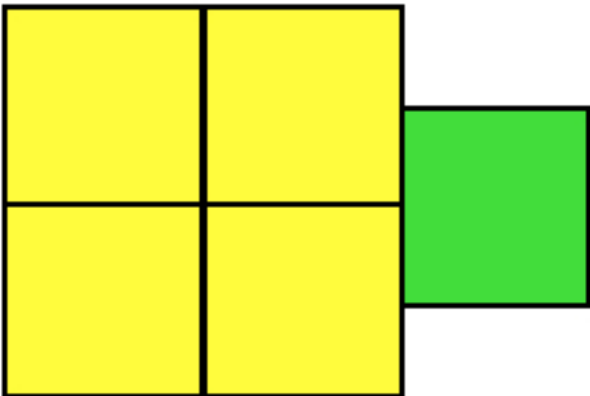
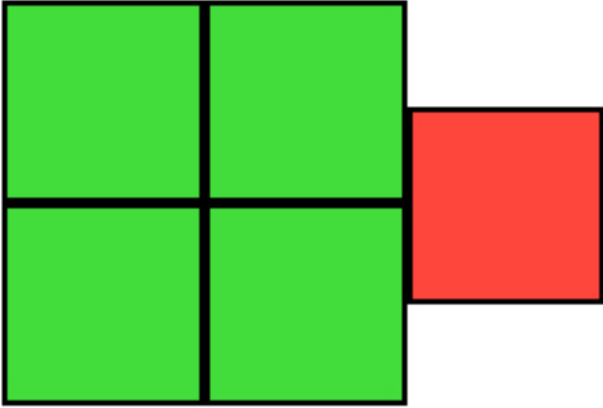
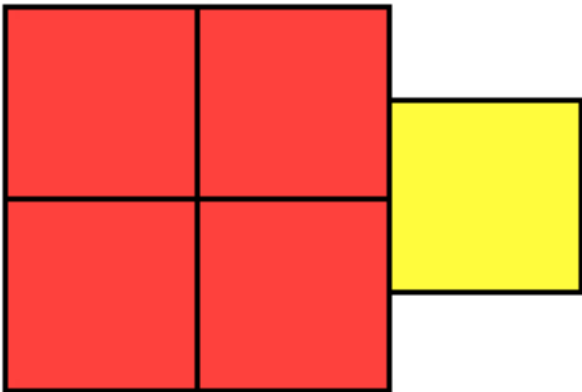
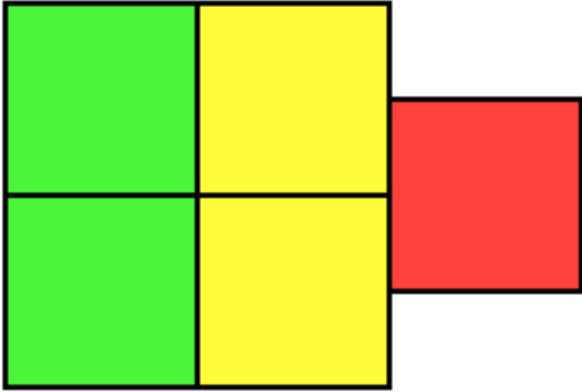
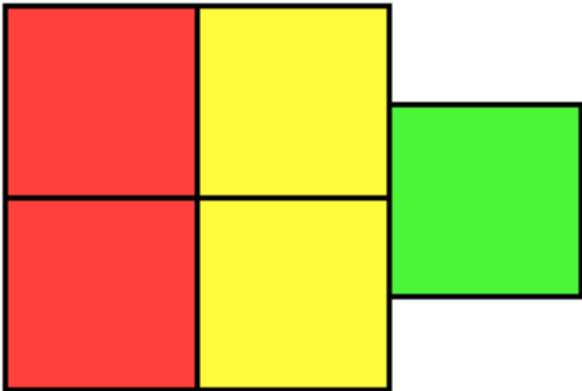
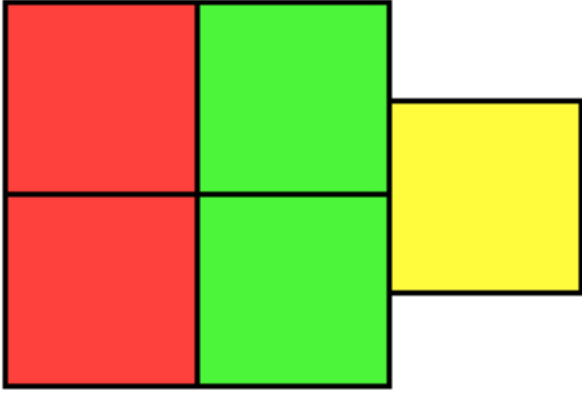


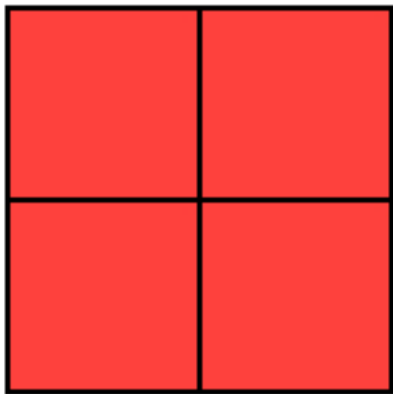
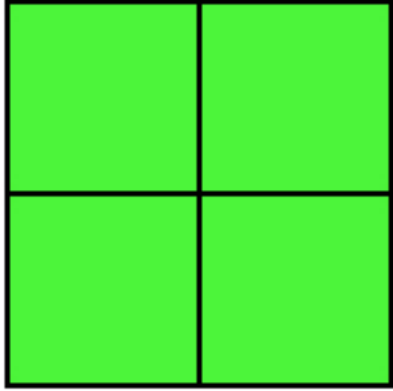
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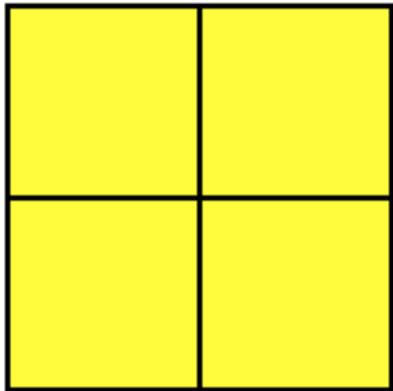
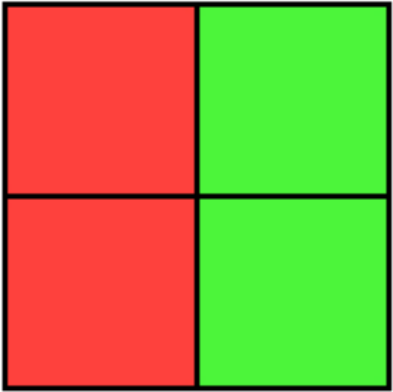
Environment

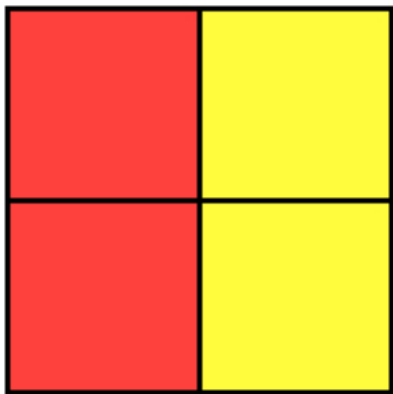
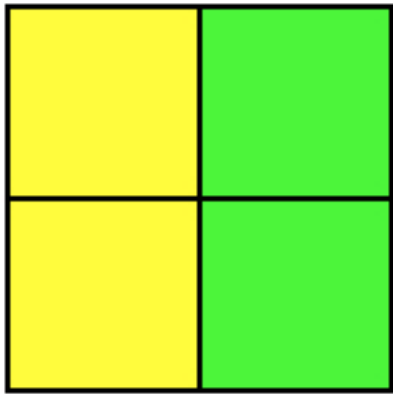


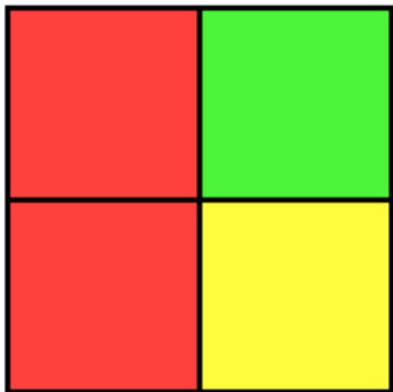
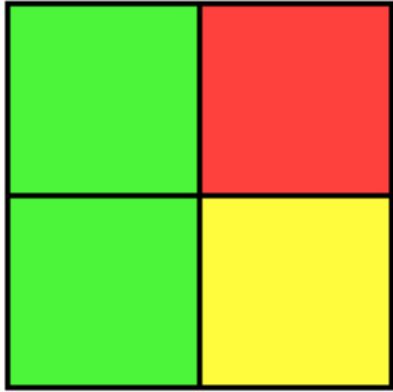


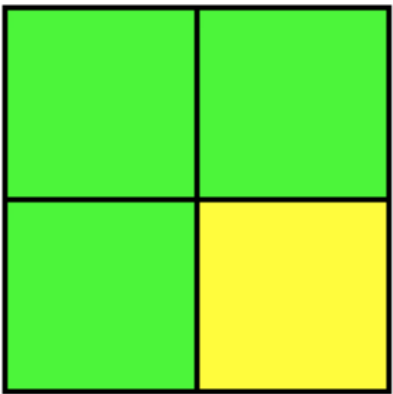
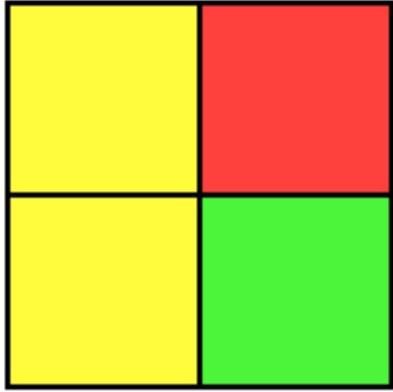


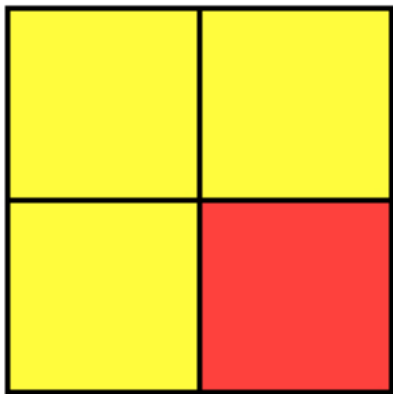
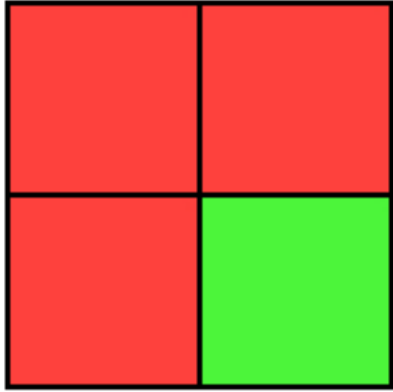












Competitive Advantage

Choose one creature that consumes first



Competitive Advantage

Choose one creature that consumes first



Competitive Advantage

Choose one creature that consumes first



Competitive Advantage

Choose one creature that consumes first



Famine

Choose one region and take away two resources from that region for the next evolution phases



Famine

Choose one region and take away two resources from that region for the next evolution phases



Famine

Choose one region and take away two resources from that region for the next evolution phases



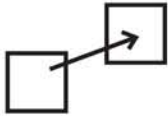
Famine

Choose one region and take away two resources from that region for the next evolution phases



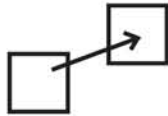
Relocation

Choose one creature and move it to any other square



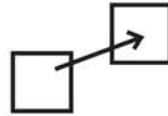
Relocation

Choose one creature and move it to any other square



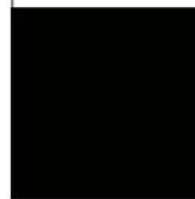
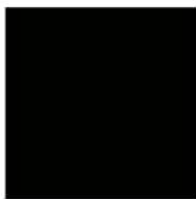
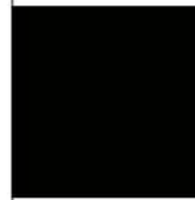
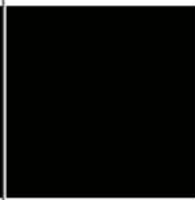
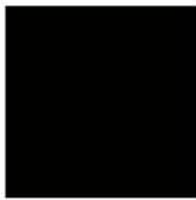
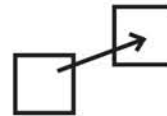
Relocation

Choose one creature and move it to any other square



Relocation

Choose one creature and move it to any other square



	Token (Used)	Token (Used)	Token (Used)	Token (Used)
	Token (Used)	Token (Used)	Token (Used)	Token (Used)
	Token (Used)	Token (Used)	Token (Used)	Token (Used)

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