

**Fluctuation – Dissipation Theorem**

*Nobel Prize: Einstein 1905*

Drag ~ Brownian motion → Diffusion

We say “flux” – But each particle is moving on its own. Only when we consider their movement over time can we consider there to be flux in a room.

This applies in lots of other physical situations

- coupling between work and heat

$$D = \frac{k_B T}{\zeta} \quad \underline{F}_{drag} = -\zeta \underline{v} \quad \langle \underline{v} \rangle_{terminal} = \frac{\underline{F}_{ext}}{\zeta}$$

$$\langle (\delta x)^2 \rangle = 2Dt = \frac{2k_B T}{\zeta} t \quad D\zeta = k_B T$$

v = velocity, ζ = drag coefficient

*Johnson Noise*

$$\langle (\delta V)^2 \rangle = 2k_B TR(\omega) \frac{\Delta\omega}{\pi}$$

$$\langle (\delta I)^2 \rangle R^2 = 2k_B TR(\omega) \frac{\Delta\omega}{\pi}$$

V = voltage, R = resistance,

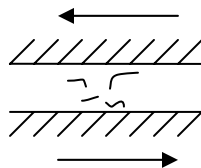
$$\langle (\delta I)^2 \rangle = \frac{2k_B T}{R(\omega)} \frac{\Delta\omega}{\pi} \quad \{V = IR\}$$

Δω = bandwidth of voltmeter

**Exxon Example**

Find best lubricant

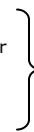
To find viscosity:



**Figure 1.** Fluid under shear.

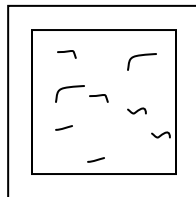
shear on computer

1/shear rate < T<sub>simulator</sub>



not a good way to calculate viscosity because τ is small so shear rate is high, which results in

More practical way to do experiment:



shear thinning and an irrelevant viscosity calculation

**Figure 2.** Fluctuation-dissipation on static system.

Use fluctuation – dissipation on static system to calculate diffusivity and then use Stokes – Einstein to obtain viscosity.

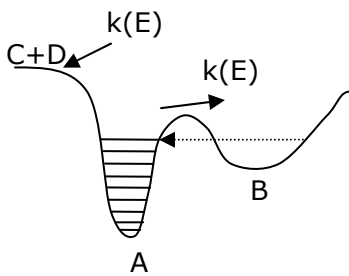
Use molecular dynamics for 10 ns or faster. Diffusion of orientation faster than diffusion of center of mass.

How to get time-dependent quantity? M. D. for 10 nanoseconds

$$\frac{d}{dt} p(\epsilon) = \hat{O}[p(\epsilon)]$$

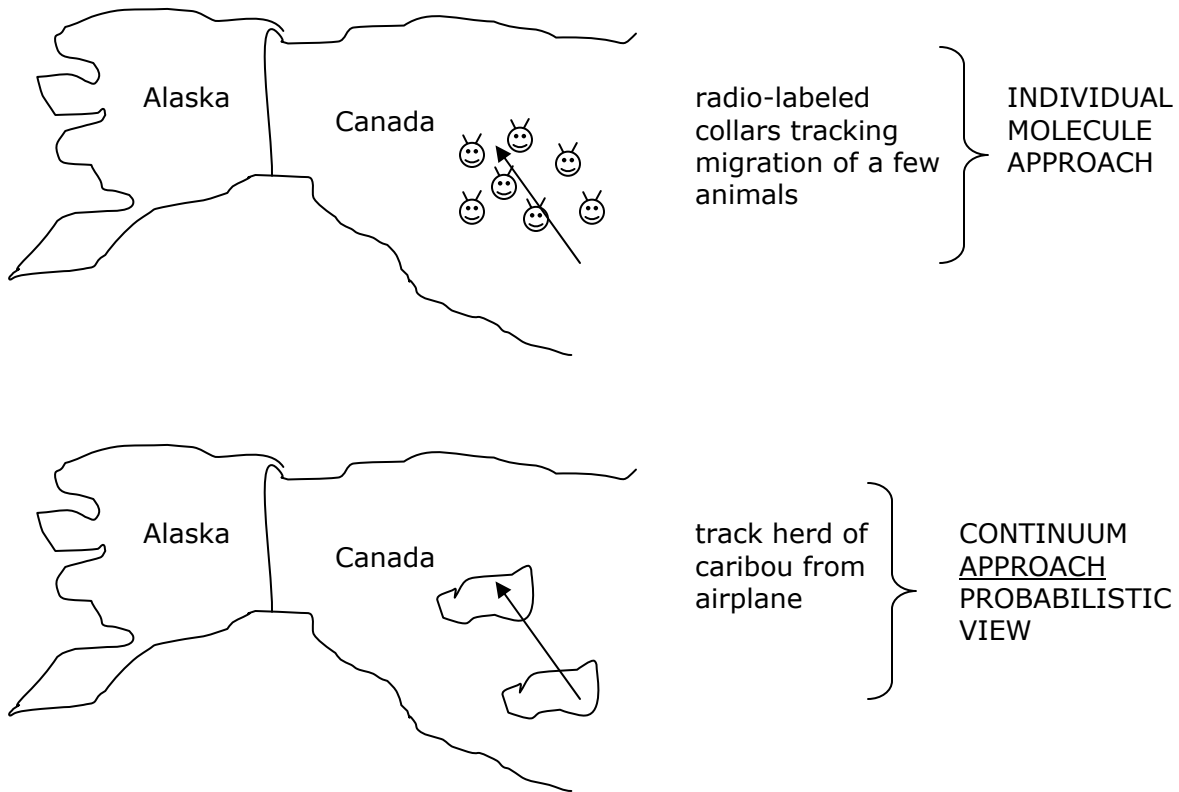
### Master Equation

$$\frac{d}{dt} p_i(E) = -Z_{collision} p_i(E) - \sum_j k_{i \rightarrow j}(E) p_i(E) + Z_{collision} \int P_{E' \rightarrow E} p_i(E') dE' + k_{i \rightarrow j}(E) p_j(E)$$



**Figure 3.** Energy diagram.

$k(T,P)$  since  $Z_{collision}$  depends on  $P$   
 as  $P \rightarrow \infty \rightarrow$  Boltzmann  $p(\epsilon) \rightarrow k(T)$



**Figure 4.** Two methods for tracking caribou as a way to compare the individual molecule to the continuum approach.

### Individual Molecule Approach (Stochastic)

Gillespie Algorithm for Kinetic Monte Carlo

$$\frac{1}{\tau_{total}} = k_{dissociate}(\epsilon) + k_{isomerization}(\epsilon) + Z_{collision}$$

$$\tau_{change} = \tau_{total}(-\ln(rand))$$

if  $rand \#2 < \frac{k_{dissoc}}{k_{dissoc} + k_{isom} + Z} \rightarrow$  molecule dissociated

if  $\frac{k_{dissoc} + k_{isom}}{k_{dissoc} + k_{isom} + Z} > rand \#2 > \frac{k_{dissoc}}{k_{dissoc} + k_{isom} + Z} \rightarrow$  molecule isomerized

else molecule underwent an energy-changing collision

Variance

$$\frac{\sigma}{f} \sim \sqrt{\frac{1-f}{N_{\text{traj}} f}} \quad \text{if low-probability event (f is small), variance is BIG} \rightarrow \text{no good}$$

Alternative: solve master equation deterministically by discretizing.

$X_{\text{in}} = p_i(E_n)$  discrete  $\{E_n\}$

$$\int \delta(E - E_n) \frac{d}{dt} p_i(E) dE = \dots\dots$$