ARCHITECTURE DESIGN: LEVEL 1

Level One Studio

4.125

TRF 1-5 PM
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"Community and Privacy – Building in Earthtexture"

"Performance Place"
Assignment 1 **"Clues and References"**

We will spend the afternoon at the quarry site on Friday. During this time
you should think about the nature of the site:

- What does it feel like?
- Where did it come from?
- How can someone else understand it?
- What would the ideal performance place be like?
- Where should it be?

By the end of the afternoon, you should have selected a location for your
design project and photographed/sketched the area so you can bring back
information to the studio. You also should bring back a "site clue" that you
can talk about with the rest of the studio. Finally, you should start to think
about the design.

Due for next review on :

1. One 20"x 30" drawing/board to show the site through photos, sketches,
   sit clues, and an attitude about your design. This should be a photoshop
   presentation (Board should feel alive and fresh)
2. Sketch model at 1/8" scale of the area and simple form model of your
   first idea.

Assignment 2 –Making a Design

Next Friday, September 24, there will be a review of the first project. For this review there should be the following material to present your ideas.

1.Model at 1/4" scale (as detailed as possible)
2.Complete model of the quarry at 1/4" scale including areas not built on/ to be done as a studio group project.
3. Two panels (20 x30) to include at least the following
- plan and section of your design showing space, place, sizes, materials
- statement of your ideas
- small sketches of views from your place
- other photos, ideas, drawings, words… that are helpful
4. On one 20" x 30" board a photo montage of model photoshopped into the site photos.
5. Work from first assignment.